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Read Table: XCL

Package: INTERLISP

Format: XCCS

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(RPAQQ **CMLARRAYCOMS**

(;; If you change the record declarations on CMLARRAY-SUPPORT, You need to re-make this file so the INITRECORDS get filled in right.

;; Contains table driven macros

(DECLARE\ : DONTCOPY EVAL@COMPILE (EXPORT (FILES (SYSLOAD FROM VALUEOF DIRECTORIES)
CMLARRAY-SUPPORT)))

;; User entry points

(FUNCTIONS CL:ADJUST-ARRAY CL:ADJUSTABLE-ARRAY-P CL:ARRAY-DIMENSION CL:ARRAY-DIMENSIONS
CL:ARRAY-ELEMENT-TYPE CL:ARRAY-HAS-FILL-POINTER-P ARRAY-NEEDS-INDIRECTION-P CL:ARRAY-RANK
CL:ARRAY-TOTAL-SIZE BIT CL:BIT-AND CL:BIT-ANDC1 CL:BIT-ANDC2 BIT-ARRAY-P CL:BIT-EQV CL:BIT-IOR
CL:BIT-NAND CL:BIT-NOR CL:BIT-NOT CL:BIT-ORC1 CL:BIT-ORC2 CL:BIT-VECTOR-P CL:BIT-XOR CL:CHAR
CL:ARRAYP CL:STRINGP COPY-ARRAY COPY-VECTOR DISPLACED-ARRAY-P EQUAL-DIMENSIONS-P
EXTENDABLE-ARRAY-P FILL-ARRAY CL:FILL-POINTER FILL-VECTOR CL:MAKE-ARRAY MAKE-VECTOR
READ-ONLY-ARRAY-P CL:SBIT CL:SCHAR SET-FILL-POINTER SIMPLE-ARRAY-P CL:SIMPLE-BIT-VECTOR-P
CL:SIMPLE-STRING-P CL:SIMPLE-VECTOR-P STRING-ARRAY-P CL:SVREF VECTOR-LENGTH CL:VECTOR-POP
CL:VECTOR-PUSH CL:VECTOR-PUSH-EXTEND CL:VECTORP)
(FNS CL:AREF CL:ARRAY-IN-BOUNDS-P CL:ARRAY-ROW-MAJOR-INDEX ASET CL:VECTOR)

;; New CLtL array functions

(COMS (FNS XCL:ROW-MAJOR-AREF CL.:ROW-MAJOR-ASET)
(SETFS XCL:ROW-MAJOR-AREF))

;; Setfs

(SETFS CL:AREF BIT CL:CHAR CL:FILL-POINTER CL:SBIT CL:SCHAR CL:SVREF)

;; Optimizers

(FUNCTIONS %AREF-EXPANDER %ASET-EXPANDER)
(OPTIMIZERS CL:AREF ASET BIT CL:CHAR CL:SBIT CL:SCHAR CL:SVREF)

;; Vars etc

(VARIABLES CL:ARRAY-RANK-LIMIT CL:ARRAY-TOTAL-SIZE-LIMIT CL:ARRAY-DIMENSION-LIMIT
DEFAULT-PUSH-EXTENSION-SIZE) ; *PRINT-ARRAY* is defined in APRINT

;; Run-time support

(FNS %ALTER-AS-DISPLACED-ARRAY %ALTER-AS-DISPLACED-TO-BASE-ARRAY %AREF0 %AREF1 %AREF2 %ARRAY-BASE
%ARRAY-CONTENT-INITIALIZE %ARRAY-ELEMENT-INITIALIZE %ARRAY-OFFSET %ARRAY-TYPE-NUMBER %ASET0 %ASET1
%ASET2 %CHECK-SEQUENCE-DIMENSIONS %COPY-TO-NEW-ARRAY %DO-LOGICAL-OP %EXTEND-ARRAY %FAST-COPY-BASE
%FAT-STRING-ARRAY-P %FILL-ARRAY-FROM-SEQUENCE %FLATTEN-ARRAY %MAKE-ARRAY-WRITEABLE
%MAKE-DISPLACED-ARRAY %MAKE-GENERAL-ARRAY %MAKE-ONED-ARRAY %MAKE-STRING-ARRAY-FAT %MAKE-TWOD-ARRAY
%TOTAL-SIZE SHRINK-VECTOR)

(FNS %SET-ARRAY-OFFSET %SET-ARRAY-TYPE-NUMBER) ; For Interlisp string hack

(FNS %ONED-ARRAY-P %TWOD-ARRAY-P %GENERAL-ARRAY-P %THIN-STRING-ARRAY-P)
(OPTIMIZERS %ONED-ARRAY-P %TWOD-ARRAY-P %GENERAL-ARRAY-P) ; Low level predicates

(INITRECORDS GENERAL-ARRAY ONED-ARRAY TWOD-ARRAY) ; Real record defs on cmlarray-support

(SYSRECORDS GENERAL-ARRAY ONED-ARRAY TWOD-ARRAY)
(PROP DOPVAL %AREF1 %AREF2 %ASET1 %ASET2)

;; I/O

(FNS %DEFPRINT-ARRAY %DEFPRINT-BITVECTOR %DEFPRINT-GENERIC-ARRAY %DEFPRINT-VECTOR %DEFPRINT-STRING
%PRINT-ARRAY-CONTENTS)

(P (DEFPRINT 'ONED-ARRAY '%DEFPRINT-VECTOR)
(DEFPRINT 'TWOD-ARRAY '%DEFPRINT-ARRAY)
(DEFPRINT 'GENERAL-ARRAY '%DEFPRINT-ARRAY))

;; Needed at run time. low level functions for accessing, setting, and allocating raw storage. also includes cml type to typenumber converters

(FNS %ARRAY-READ %ARRAY-WRITE %CML-TYPE-TO-TYPENUMBER %GET-CANONICAL-CML-TYPE %GET-ENCLOSING-SIGNED-BYTE
%GET-ENCLOSING-UNSIGNED-BYTE %MAKE-ARRAY-STORAGE %REDUCE-INTEGERS %REDUCE-MOD %SLOW-ARRAY-READ
%SLOW-ARRAY-WRITE)
(OPTIMIZERS %ARRAY-READ %ARRAY-WRITE)

;; Compiler options

(DECLARE\ : DONTEVAL@LOAD DOEVAL@COMPILE DONTCOPY (LOCALVARS . T))
(PROP FILETYPE CMLARRAY)
(DECLARE\ : DONTEVAL@LOAD DOEVAL@COMPILE DONTCOPY COMPILERVARS (ADDVARS (NLAMA)
(NLAML)
(LAMA CL:VECTOR ASET
CL:ARRAY-ROW-MAJOR-INDEX
CL:ARRAY-IN-BOUNDS-P CL:AREF)
)))

:: If you change the record declarations on CMLARRAY-SUPPORT, You need to re-make this file so the INITRECORDS get filled in right.

:: Contains table driven macros

(DECLARE\ : DONTCOPY EVAL@COMPILE

:: FOLLOWING DEFINITIONS EXPORTED

(FILESLOAD (SYSLOAD FROM VALUEOF DIRECTORIES)
CMLARRAY-SUPPORT)
)

:: END EXPORTED DEFINITIONS

:: User entry points

(CL:DEFUN CL:ADJUST-ARRAY (ADJUSTABLE-ARRAY DIMENSIONS &KEY (ELEMENT-TYPE NIL ELEMENT-TYPE-P)
(INITIAL-ELEMENT NIL INITIAL-ELEMENT-P)
(INITIAL-CONTENTS NIL INITIAL-CONTENTS-P)
(DISPLACED-TO NIL DISPLACED-TO-P)
(DISPLACED-TO-BASE NIL DISPLACED-TO-BASE-P)
(DISPLACED-INDEX-OFFSET 0 DISPLACED-INDEX-OFFSET-P)
(FILL-POINTER NIL FILL-POINTER-P)
FATP)

:: Do something wonderfull

(CL:IF (NOT (EXTENDABLE-ARRAY-P ADJUSTABLE-ARRAY))
(CL:ERROR "Not an adjustable or extendable array: ~S" ADJUSTABLE-ARRAY))
(CL:IF (NOT (CL:LISTP DIMENSIONS))
(SETQ DIMENSIONS (LIST DIMENSIONS)))
(CL:IF (CL:DOLIST (DIM DIMENSIONS NIL)
(CL:IF (OR (< DIM 0)
(>= DIM CL:ARRAY-DIMENSION-LIMIT))
(RETURN T)))
(CL:ERROR "Dimensions out of bounds ~S" DIMENSIONS))
(LET ((ADJUSTABLE-ARRAY-ELEMENT-TYPE (CL:ARRAY-ELEMENT-TYPE ADJUSTABLE-ARRAY))
(NELTS (%TOTAL-SIZE DIMENSIONS))
(RANK (LENGTH DIMENSIONS))
(EXTENDABLE-P (NOT (CL:ADJUSTABLE-ARRAY-P ADJUSTABLE-ARRAY))))

:: Consistency checks

(CL:IF (>= RANK CL:ARRAY-RANK-LIMIT)
(CL:ERROR "Too many dimensions: ~A" RANK))
(CL:IF (>= NELTS CL:ARRAY-TOTAL-SIZE-LIMIT)
(CL:ERROR "Too many elements: ~A" NELTS))
(CL:IF (NOT (EQ RANK (CL:ARRAY-RANK ADJUSTABLE-ARRAY)))
(CL:ERROR "Rank mismatch: ~S" DIMENSIONS))
(CL:IF ELEMENT-TYPE-P
(CL:IF (NOT (EQUAL ELEMENT-TYPE ADJUSTABLE-ARRAY-ELEMENT-TYPE))
(CL:ERROR "ADJUSTABLE-ARRAY not of specified element-type: ~A" ELEMENT-TYPE))
(SETQ ELEMENT-TYPE ADJUSTABLE-ARRAY-ELEMENT-TYPE))
(CL:IF (AND FILL-POINTER-P (NULL FILL-POINTER)
(CL:ARRAY-HAS-FILL-POINTER-P ADJUSTABLE-ARRAY))
(CL:ERROR "ADJUSTABLE-ARRAY has fill pointer"))
(CL:IF (OR (AND DISPLACED-TO-P (OR INITIAL-ELEMENT-P INITIAL-CONTENTS-P DISPLACED-TO-BASE-P))
(AND DISPLACED-TO-BASE-P (OR INITIAL-ELEMENT-P INITIAL-CONTENTS-P DISPLACED-TO-P))
(AND FILL-POINTER-P FILL-POINTER (NOT (CL:ARRAY-HAS-FILL-POINTER-P ADJUSTABLE-ARRAY)))
(AND DISPLACED-INDEX-OFFSET-P (NOT (OR DISPLACED-TO-P DISPLACED-TO-BASE-P)))
(AND INITIAL-ELEMENT-P INITIAL-CONTENTS-P))
(CL:ERROR "Inconsistent options to adjust-array"))
(CL:IF DISPLACED-TO-P
(COND
((NOT (%ARRAYP DISPLACED-TO))
(CL:ERROR "Not displaced to an array: ~S" DISPLACED-TO))
((NOT (EQUAL ADJUSTABLE-ARRAY-ELEMENT-TYPE (CL:ARRAY-ELEMENT-TYPE DISPLACED-TO)))
(CL:ERROR "Not displaced to an array of the same element-type:"))
(> (+ DISPLACED-INDEX-OFFSET NELTS)
(CL:ARRAY-TOTAL-SIZE DISPLACED-TO))
(CL:ERROR "More elements than displaced-to array"))))
(CL:IF FILL-POINTER
(COND
((EQ FILL-POINTER T)
(SETQ FILL-POINTER NELTS))
((NOT (<= 0 FILL-POINTER NELTS))
(CL:ERROR "Fill pointer out of bounds: ~A" FILL-POINTER)))
(CL:IF (CL:ARRAY-HAS-FILL-POINTER-P ADJUSTABLE-ARRAY)
(SETQ FILL-POINTER (MIN (CL:FILL-POINTER ADJUSTABLE-ARRAY)
NELTS))))))
(CL:IF EXTENDABLE-P
(COND
((OR DISPLACED-TO-P DISPLACED-TO-BASE-P)
(CL:ERROR "Cannot adjust an extendable array to be displaced"))
(< NELTS (CL:ARRAY-TOTAL-SIZE ADJUSTABLE-ARRAY))
(CL:ERROR "Cannot extend an extendable array to have fewer elements"))))

:: Specs ready, do the surgery

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(COND
  (DISPLACED-TO-P (%ALTER-AS-DISPLACED-ARRAY ADJUSTABLE-ARRAY DIMENSIONS DISPLACED-TO
    DISPLACED-INDEX-OFFSET FILL-POINTER))
  (DISPLACED-TO-BASE-P (%ALTER-AS-DISPLACED-TO-BASE-ARRAY ADJUSTABLE-ARRAY DIMENSIONS ELEMENT-TYPE
    DISPLACED-TO-BASE DISPLACED-INDEX-OFFSET FILL-POINTER FATP))
  (T (CL:IF (EQUAL (CL:ARRAY-DIMENSIONS ADJUSTABLE-ARRAY)
    DIMENSIONS)
    (CL:IF FILL-POINTER (SET-FILL-POINTER ADJUSTABLE-ARRAY FILL-POINTER))
    (LET ((NEW-ARRAY (CL:MAKE-ARRAY DIMENSIONS :ELEMENT-TYPE ELEMENT-TYPE :FATP (
      %FAT-STRING-ARRAY-P
      ADJUSTABLE-ARRAY
      ))))
      (COND
        (INITIAL-CONTENTS-P (%ARRAY-CONTENT-INITIALIZE NEW-ARRAY INITIAL-CONTENTS))
        (T (CL:IF INITIAL-ELEMENT-P (%ARRAY-ELEMENT-INITIALIZE NEW-ARRAY INITIAL-ELEMENT))
          (%COPY-TO-NEW-ARRAY (CL:ARRAY-DIMENSIONS ADJUSTABLE-ARRAY)
            (%FLATTEN-ARRAY ADJUSTABLE-ARRAY)
            0 DIMENSIONS (%FLATTEN-ARRAY NEW-ARRAY)
            0)))
          (%EXTEND-ARRAY ADJUSTABLE-ARRAY NEW-ARRAY DIMENSIONS FILL-POINTER))))))
;; Return the adjusted array
ADJUSTABLE-ARRAY))

```

```

(CL:DEFUN CL:ADJUSTABLE-ARRAY-P (ARRAY)
  (CL:IF (%ARRAYP ARRAY)
    (|fetch| (ARRAY-HEADER ADJUSTABLE-P) |of| ARRAY)
    (CL:ERROR "Not an array: ~S" ARRAY)))

```

```

(CL:DEFUN CL:ARRAY-DIMENSION (ARRAY DIMENSION)
  (COND
    ((%ONED-ARRAY-P ARRAY)
      (CL:IF (EQ 0 DIMENSION)
        (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY)
        (CL:ERROR "Dimension out of bounds: ~A" DIMENSION)))
    ((%TWOD-ARRAY-P ARRAY)
      (CASE DIMENSION
        (0 (|ffetch| (TWOD-ARRAY BOUND0) |of| ARRAY))
        (1 (|ffetch| (TWOD-ARRAY BOUND1) |of| ARRAY))
        (T (CL:ERROR "Dimension out of bounds: ~A" DIMENSION))))
    ((%GENERAL-ARRAY-P ARRAY)
      (LET* ((DIMS (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY))
            (RANK (LENGTH DIMS)))
        (CL:IF (NOT (< -1 DIMENSION RANK))
          (CL:ERROR "Dimension out of bounds: ~A" DIMENSION))
          (CL:IF (EQ RANK 1)
            (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY)
            (CL:NTH DIMENSION DIMS))))
      (T (CL:ERROR "Not an array: ~S" ARRAY))))

```

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(CL:DEFUN CL:ARRAY-DIMENSIONS (ARRAY)
  (COND
    ((%ONED-ARRAY-P ARRAY)
      (LIST (|ffetch| (ONED-ARRAY TOTAL-SIZE) |of| ARRAY)))
    ((%TWOD-ARRAY-P ARRAY)
      (LIST (|ffetch| (TWOD-ARRAY BOUND0) |of| ARRAY)
        (|ffetch| (TWOD-ARRAY BOUND1) |of| ARRAY)))
    ((%GENERAL-ARRAY-P ARRAY)
      (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY))
      (T (CL:ERROR "Not an array: ~S" ARRAY))))

```

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(CL:DEFUN CL:ARRAY-ELEMENT-TYPE (ARRAY)
  (CL:IF (%ARRAYP ARRAY)
    (%TYPENUMBER-TO-CML-TYPE (%ARRAY-TYPE-NUMBER ARRAY))
    (CL:ERROR "Not an array: ~S" ARRAY)))

```

```

(CL:DEFUN CL:ARRAY-HAS-FILL-POINTER-P (ARRAY)
  (CL:IF (%ARRAYP ARRAY)
    (|fetch| (ARRAY-HEADER FILL-POINTER-P) |of| ARRAY)
    (CL:ERROR "Not an array: ~S" ARRAY)))

```

```

(CL:DEFUN ARRAY-NEEDS-INDIRECTION-P (ARRAY)
  (COND
    ((OR (%ONED-ARRAY-P ARRAY)
      (%TWOD-ARRAY-P ARRAY))
      NIL)
    ((%GENERAL-ARRAY-P ARRAY)
      (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY))
      (T (CL:ERROR "Not an array: ~S" ARRAY))))

```

```

(CL:DEFUN CL:ARRAY-RANK (ARRAY)
  (COND
    ((%ONED-ARRAY-P ARRAY)
      1)
    ((%TWOD-ARRAY-P ARRAY)
      2)
    ((%GENERAL-ARRAY-P ARRAY)
      (LENGTH (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY)))
    (T (CL:ERROR "Not an array: ~S" ARRAY)))

(CL:DEFUN CL:ARRAY-TOTAL-SIZE (ARRAY)
  (CL:IF (%ARRAYP ARRAY)
    (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY)
    (CL:ERROR "Not an array: ~S" ARRAY)))

(CL:DEFUN BIT (BIT-ARRAY &REST INDICES)
  (CL:ASSERT (TYPEP BIT-ARRAY '(CL:ARRAY BIT))
    (BIT-ARRAY)
    "Not a bit-array: ~S" BIT-ARRAY)
  (CL:APPLY #'CL:AREF BIT-ARRAY INDICES))

(CL:DEFUN CL:BIT-AND (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP AND BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-ANDC1 (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP ANDC1 BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-ANDC2 (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP ANDC2 BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN BIT-ARRAY-P (ARRAY)
  (AND (%ARRAYP ARRAY)
    (|fetch| (ARRAY-HEADER BIT-P) |of| ARRAY)))

(CL:DEFUN CL:BIT-EQV (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP EQV BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-IOR (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP IOR BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-NAND (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP NAND BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-NOR (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP NOR BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-NOT (BIT-ARRAY &OPTIONAL RESULT-BIT-ARRAY)
  (CL:IF (NOT (BIT-ARRAY-P BIT-ARRAY))
    (CL:ERROR "BIT-ARRAY not a bit array"))
  (COND
    ((NULL RESULT-BIT-ARRAY)
      (SETQ RESULT-BIT-ARRAY (CL:MAKE-ARRAY (CL:ARRAY-DIMENSIONS BIT-ARRAY)
        :ELEMENT-TYPE
        'BIT)))
    ((EQ RESULT-BIT-ARRAY T)
      (SETQ RESULT-BIT-ARRAY BIT-ARRAY))
    ((NOT (AND (BIT-ARRAY-P RESULT-BIT-ARRAY)
      (EQUAL-DIMENSIONS-P BIT-ARRAY RESULT-BIT-ARRAY)))
      (CL:ERROR "Illegal result array")))
    (%DO-LOGICAL-OP 'NOT BIT-ARRAY RESULT-BIT-ARRAY)
    RESULT-BIT-ARRAY))

(CL:DEFUN CL:BIT-ORC1 (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP ORC1 BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-ORC2 (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
  (%EXPAND-BIT-OP ORC2 BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN CL:BIT-VECTOR-P (VECTOR)
  (AND (%VECTORP VECTOR)
    (|fetch| (ARRAY-HEADER BIT-P) |of| VECTOR)))

```

(CL:DEFUN **CL:BIT-XOR** (BIT-ARRAY1 BIT-ARRAY2 &OPTIONAL BIT-RESULT)
(%EXPAND-BIT-OP XOR BIT-ARRAY1 BIT-ARRAY2 BIT-RESULT))

(CL:DEFUN **CL:CHAR** (STRING INDEX)
(CL:ASSERT (TYPEP STRING 'STRING)
(STRING)
"Not a string: ~S" STRING)
(**CL:AREF** STRING INDEX))

(CL:DEFUN **CL:ARRAYP** (ARRAY)
(%ARRAYP ARRAY))

(CL:DEFUN **CL:STRINGP** (STRING)
(%STRINGP STRING))

(CL:DEFUN **COPY-ARRAY** (FROM-ARRAY &OPTIONAL TO-ARRAY)
(CL:IF (NOT (%ARRAYP FROM-ARRAY))
(CL:ERROR "Not an array: ~S" FROM-ARRAY))
(COND
(NULL TO-ARRAY)
(SETQ TO-ARRAY (**CL:MAKE-ARRAY** (**CL:ARRAY-DIMENSIONS** FROM-ARRAY)
:ELEMENT-TYPE
(**CL:ARRAY-ELEMENT-TYPE** FROM-ARRAY)
:FATP
(%**FAT-STRING-ARRAY-P** FROM-ARRAY))))
((NOT (**EQUAL-DIMENSIONS-P** FROM-ARRAY TO-ARRAY))
(CL:ERROR "Dimensionality mismatch")))
(CL:IF (**|fetch|** (ARRAY-HEADER READ-ONLY-P) **|of|** TO-ARRAY)
(%**MAKE-ARRAY-WRITEABLE** TO-ARRAY))
(LET ((FROM-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** FROM-ARRAY))
(TO-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** TO-ARRAY)))
(CL:WHEN (AND (%**FAT-CHAR-TYPE-P** FROM-TYPE-NUMBER)
(%**THIN-CHAR-TYPE-P** TO-TYPE-NUMBER))
(%**MAKE-STRING-ARRAY-FAT** TO-ARRAY)
(SETQ TO-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** TO-ARRAY)))
(%**FAST-COPY-BASE** (%**ARRAY-BASE** FROM-ARRAY)
(%**ARRAY-OFFSET** FROM-ARRAY)
FROM-TYPE-NUMBER
(%**ARRAY-BASE** TO-ARRAY)
(%**ARRAY-OFFSET** TO-ARRAY)
TO-TYPE-NUMBER
(**|fetch|** (ARRAY-HEADER TOTAL-SIZE) **|of|** FROM-ARRAY))
TO-ARRAY))

(CL:DEFUN **COPY-VECTOR** (FROM-VECTOR TO-VECTOR &KEY (START1 0)
END1
(START2 0)
END2)
(LET ((FROM-LENGTH (**VECTOR-LENGTH** FROM-VECTOR))
(TO-LENGTH (**VECTOR-LENGTH** TO-VECTOR)))
(CL:IF (NULL END1)
(SETQ END1 FROM-LENGTH))
(CL:IF (NULL END2)
(SETQ END2 TO-LENGTH))
(CL:IF (NOT (<= 0 START1 END1 FROM-LENGTH))
(CL:ERROR "Bad subsequence for FROM-VECTOR"))
(CL:IF (NOT (<= 0 START2 END2 TO-LENGTH))
(CL:ERROR "Bad subsequence for TO-VECTOR"))
(CL:IF (**|fetch|** (ARRAY-HEADER READ-ONLY-P) **|of|** TO-VECTOR)
(%**MAKE-ARRAY-WRITEABLE** TO-VECTOR))
(LET ((SUBLEN1 (- END1 START1))
(SUBLEN2 (- END2 START2))
(FROM-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** FROM-VECTOR))
(TO-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** TO-VECTOR)))
(CL:WHEN (AND (%**FAT-CHAR-TYPE-P** FROM-TYPE-NUMBER)
(%**THIN-CHAR-TYPE-P** TO-TYPE-NUMBER))
(%**MAKE-STRING-ARRAY-FAT** TO-VECTOR)
(SETQ TO-TYPE-NUMBER (%**ARRAY-TYPE-NUMBER** TO-VECTOR)))
(%**FAST-COPY-BASE** (%**ARRAY-BASE** FROM-VECTOR)
(+ START1 (%**ARRAY-OFFSET** FROM-VECTOR))
FROM-TYPE-NUMBER
(%**ARRAY-BASE** TO-VECTOR)
(+ START2 (%**ARRAY-OFFSET** TO-VECTOR))
TO-TYPE-NUMBER
(MIN SUBLEN1 SUBLEN2))
TO-VECTOR))

(CL:DEFUN **DISPLACED-ARRAY-P** (ARRAY)
(CL:IF (%ARRAYP ARRAY)
(**|fetch|** (ARRAY-HEADER DISPLACED-P) **|of|** ARRAY)
(CL:ERROR "Not an array: ~S" ARRAY)))

```
(CL:DEFUN EQUAL-DIMENSIONS-P (ARRAY-1 ARRAY-2)
  (COND
    ((%ONED-ARRAY-P ARRAY-1)
      (COND
        ((%ONED-ARRAY-P ARRAY-2)
          (EQ (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-1)
              (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-2)))
          ((%TWOD-ARRAY-P ARRAY-2)
            NIL)
          ((%GENERAL-ARRAY-P ARRAY-2)
            (AND (EQ 1 (LENGTH (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY-2)))
                  (EQ (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-1)
                      (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-2))))
            (T NIL)))
        ((%TWOD-ARRAY-P ARRAY-1)
          (COND
            ((%ONED-ARRAY-P ARRAY-2)
              NIL)
            ((%TWOD-ARRAY-P ARRAY-2)
              (AND (EQ (|fetch| (TWOD-ARRAY BOUND0) |of| ARRAY-1)
                      (|fetch| (TWOD-ARRAY BOUND0) |of| ARRAY-2))
                    (EQ (|fetch| (TWOD-ARRAY BOUND1) |of| ARRAY-1)
                        (|fetch| (TWOD-ARRAY BOUND1) |of| ARRAY-2))))
              ((%GENERAL-ARRAY-P ARRAY-2)
                (LET ((|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY-2)))
                  (AND (EQ 2 (LENGTH DIMS))
                        (AND (EQ (|fetch| (TWOD-ARRAY BOUND0) |of| ARRAY-1)
                                (CAR DIMS))
                             (EQ (|fetch| (TWOD-ARRAY BOUND1) |of| ARRAY-1)
                                 (CADR DIMS))))))
                (T NIL)))
            ((%GENERAL-ARRAY-P ARRAY-1)
              (LET ((DIM (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY-1)))
                (COND
                  ((%ONED-ARRAY-P ARRAY-2)
                    (AND (EQ 1 (LENGTH DIMS))
                          (EQ (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-1)
                              (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY-2))))
                  ((%TWOD-ARRAY-P ARRAY-2)
                    (AND (EQ 2 (LENGTH DIMS))
                          (AND (EQ (CAR DIMS)
                                    (|fetch| (TWOD-ARRAY BOUND0) |of| ARRAY-2))
                                (EQ (CADR DIMS)
                                    (|fetch| (TWOD-ARRAY BOUND1) |of| ARRAY-2))))))
                  ((%GENERAL-ARRAY-P ARRAY-2)
                    (EQUAL DIMS (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY-2)))
                  (T NIL))))
                (T NIL))))
          (T NIL)))
  (T NIL)))

(CL:DEFUN EXTENDABLE-ARRAY-P (ARRAY)
  (**
  (COND
    ((%ARRAYP ARRAY)
      (|fetch| (ARRAY-HEADER EXTENDABLE-P) |of| ARRAY))
    ((STRINGP ARRAY)
      NIL)
    (T (CL:ERROR "Not an array ~S" ARRAY))))

(CL:DEFUN FILL-ARRAY (ARRAY VALUE)
  (CL:IF (NOT (%ARRAYP ARRAY))
    (CL:ERROR "Not an array: ~S" ARRAY)
    (LET ((TOTAL-SIZE (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY))
          (TYPE-NUMBER (%ARRAY-TYPE-NUMBER ARRAY)))
      (CL:IF (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| ARRAY)
        (%MAKE-ARRAY-WRITEABLE ARRAY)
        (CL:WHEN (> TOTAL-SIZE 0)
          (CL:WHEN (AND (%THIN-CHAR-TYPE-P TYPE-NUMBER)
                        (%FAT-STRING-CHAR-P VALUE))
            (%MAKE-STRING-ARRAY-FAT ARRAY)
            (SETQ TYPE-NUMBER (%ARRAY-TYPE-NUMBER ARRAY)))
          (CL:IF (NOT (%LLARRAY-TYPEP TYPE-NUMBER VALUE))
            (CL:ERROR "Value of incorrect type for this array: ~S" VALUE)
            (LET ((BASE (%ARRAY-BASE ARRAY))
                  (OFFSET (%ARRAY-OFFSET ARRAY)))
              (%ARRAY-WRITE VALUE BASE TYPE-NUMBER OFFSET) ; Start things off
              (%FAST-COPY-BASE BASE OFFSET TYPE-NUMBER BASE (CL:1+ OFFSET)
                               TYPE-NUMBER
                               (CL:1- TOTAL-SIZE))))
              (CL:1- TOTAL-SIZE))))
          (CL:1- TOTAL-SIZE))))
  (T NIL)))
```

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(CL:DEFUN CL:FILL-POINTER (VECTOR)
  (COND
    ((AND (OR (%ONED-ARRAY-P VECTOR)
              (%GENERAL-ARRAY-P VECTOR))
          (|fetch| (ARRAY-HEADER FILL-POINTER-P) |of| VECTOR))
      (|fetch| (ARRAY-HEADER FILL-POINTER) |of| VECTOR))
    ((%VECTORP VECTOR)
     (CL:ERROR "vector has no fill pointer"))
    (T (CL:ERROR "Not a vector: ~S" VECTOR))))

(CL:DEFUN FILL-VECTOR (VECTOR VALUE &KEY (START 0)
  END)
  (CL:IF (NOT (%VECTORP VECTOR))
    (CL:ERROR "Not a vector: ~S" VECTOR))
  (LET ((TOTAL-SIZE (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| VECTOR)))
    (CL:IF (NULL END)
      (SETQ END TOTAL-SIZE))
    (CL:IF (NOT (<= START END TOTAL-SIZE))
      (CL:ERROR "Invalid subsequence" END))
    (LET ((CNT (- END START))
          (TYPE-NUMBER (%ARRAY-TYPE-NUMBER VECTOR)))
      (CL:IF (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| VECTOR)
        (%MAKE-ARRAY-WRITEABLE VECTOR))
      (CL:WHEN (> CNT 0)
        (CL:WHEN (AND (%THIN-CHAR-TYPE-P TYPE-NUMBER)
                      (%FAT-STRING-CHAR-P VALUE))
          (%MAKE-STRING-ARRAY-FAT VECTOR)
          (SETQ TYPE-NUMBER (%ARRAY-TYPE-NUMBER VECTOR)))
        (CL:IF (NOT (%LLARRAY-TYPEP TYPE-NUMBER VALUE))
          (CL:ERROR "Value of incorrect type for this array: ~S" VALUE))
        (LET ((BASE (%ARRAY-BASE VECTOR))
              (OFFSET (+ START (%ARRAY-OFFSET VECTOR))))
          ; Start things off
          (%ARRAY-WRITE VALUE BASE TYPE-NUMBER OFFSET)
          ; An overlapping blt
          (%FAST-COPY-BASE BASE OFFSET TYPE-NUMBER BASE (CL:1+ OFFSET)
            TYPE-NUMBER
            (CL:1- CNT))))
        VECTOR)))
```

```
(CL:DEFUN CL:MAKE-ARRAY (DIMENSIONS &KEY (ELEMENT-TYPE T)
  (INITIAL-ELEMENT NIL INITIAL-ELEMENT-P)
  (INITIAL-CONTENTS NIL INITIAL-CONTENTS-P)
  (DISPLACED-TO NIL DISPLACED-TO-P)
  (DISPLACED-TO-BASE NIL DISPLACED-TO-BASE-P)
  (DISPLACED-INDEX-OFFSET 0 DISPLACED-INDEX-OFFSET-P)
  FILL-POINTER ADJUSTABLE EXTENDABLE FATP READ-ONLY-P)
```

:: String are by default thin unless FATP is T. DISPLACED-TO-BASE indicates displacement to a raw storage block. READ-ONLY-P indicates a read only array

```
(CL:IF (NOT (CL:LISTP DIMENSIONS))
  (SETQ DIMENSIONS (LIST DIMENSIONS)))
(CL:IF (CL:DOLIST (DIM DIMENSIONS NIL)
  (CL:IF (OR (< DIM 0)
             (>= DIM CL:ARRAY-DIMENSION-LIMIT))
    (RETURN T)))
  (CL:ERROR "Dimensions out of bounds: ~S" DIMENSIONS))
(LET ((RANK (LENGTH DIMENSIONS))
      (NELTS (%TOTAL-SIZE DIMENSIONS))
      ARRAY)
  ;; Consistency checks
  (CL:IF (>= RANK CL:ARRAY-RANK-LIMIT)
    (CL:ERROR "Too many dimensions: ~A" RANK))
  (CL:IF (>= NELTS CL:ARRAY-TOTAL-SIZE-LIMIT)
    (CL:ERROR "Too many elements: ~A" NELTS))
  (CL:IF (OR (AND DISPLACED-TO-P (OR INITIAL-ELEMENT-P INITIAL-CONTENTS-P DISPLACED-TO-BASE-P))
            (AND DISPLACED-TO-BASE-P (OR INITIAL-ELEMENT-P INITIAL-CONTENTS-P DISPLACED-TO-P))
            (AND FILL-POINTER (NOT (EQ RANK 1)))
            (AND DISPLACED-INDEX-OFFSET-P (NOT (OR DISPLACED-TO-P DISPLACED-TO-BASE-P)))
            (AND INITIAL-ELEMENT-P INITIAL-CONTENTS-P)
            (AND ADJUSTABLE EXTENDABLE)
            (AND READ-ONLY-P (OR EXTENDABLE ADJUSTABLE)))
    (CL:ERROR "Inconsistent options to make-array"))
  (CL:IF DISPLACED-TO-P
    (COND
      ((NOT (%ARRAYP DISPLACED-TO))
       (CL:ERROR "Not displaced to an array: ~s" DISPLACED-TO))
      ((NOT (EQUAL (%GET-CANONICAL-CML-TYPE ELEMENT-TYPE)
                  (CL:ARRAY-ELEMENT-TYPE DISPLACED-TO)))
       (CL:ERROR "Not displaced to an array of the same element-type"))
      ((> (+ DISPLACED-INDEX-OFFSET NELTS)
          (CL:ARRAY-TOTAL-SIZE DISPLACED-TO))
       (CL:ERROR "Displaced array out of bounds"))))
  (CL:IF FILL-POINTER
```

```
(COND
  (EQ FILL-POINTER T)
  (SETQ FILL-POINTER NELTS))
  ((NOT (AND (>= FILL-POINTER 0)
             (<= FILL-POINTER NELTS)))
   (CL:ERROR "Fill pointer out of bounds ~A" FILL-POINTER))))
;; Specs ready, make the array by case
(SETQ ARRAY (COND
  (DISPLACED-TO-P (%MAKE-DISPLACED-ARRAY NELTS DIMENSIONS ELEMENT-TYPE DISPLACED-TO
    DISPLACED-INDEX-OFFSET FILL-POINTER READ-ONLY-P ADJUSTABLE
    EXTENDABLE))
  (DISPLACED-TO-BASE (CL:IF (OR (> RANK 1)
                                ADJUSTABLE)
    (%MAKE-GENERAL-ARRAY NELTS DIMENSIONS ELEMENT-TYPE FILL-POINTER
    FATP READ-ONLY-P ADJUSTABLE EXTENDABLE DISPLACED-TO-BASE
    DISPLACED-INDEX-OFFSET)
    (%MAKE-ONED-ARRAY NELTS ELEMENT-TYPE FILL-POINTER FATP
    READ-ONLY-P EXTENDABLE DISPLACED-TO-BASE
    DISPLACED-INDEX-OFFSET))))
  ((AND (EQ RANK 1)
        (NOT ADJUSTABLE))
    (%MAKE-ONED-ARRAY NELTS ELEMENT-TYPE FILL-POINTER FATP READ-ONLY-P EXTENDABLE))
  ((AND (EQ RANK 2)
        (NOT ADJUSTABLE))
    (%MAKE-TWOD-ARRAY NELTS DIMENSIONS ELEMENT-TYPE FATP READ-ONLY-P EXTENDABLE))
  (T (%MAKE-GENERAL-ARRAY NELTS DIMENSIONS ELEMENT-TYPE FILL-POINTER FATP READ-ONLY-P
    ADJUSTABLE EXTENDABLE))))
;; Initialize the storage
(COND
  (INITIAL-CONTENTS-P (%ARRAY-CONTENT-INITIALIZE ARRAY INITIAL-CONTENTS))
  (INITIAL-ELEMENT-P (%ARRAY-ELEMENT-INITIALIZE ARRAY INITIAL-ELEMENT)))
;; Return the array
ARRAY))
```

```
(CL:DEFUN MAKE-VECTOR (SIZE &KEY (ELEMENT-TYPE T)
                        (INITIAL-ELEMENT NIL INITIAL-ELEMENT-P)
                        FATP)
  (CL:IF (OR (< SIZE 0)
            (>= SIZE CL:ARRAY-TOTAL-SIZE-LIMIT))
    (CL:ERROR "Size out of bounds: ~s" SIZE)
    (LET ((VECTOR (%MAKE-ONED-ARRAY SIZE ELEMENT-TYPE NIL FATP)))
      (CL:IF INITIAL-ELEMENT-P (FILL-ARRAY VECTOR INITIAL-ELEMENT))
      VECTOR))
```

```
(CL:DEFUN READ-ONLY-ARRAY-P (ARRAY)
  (CL:IF (%ARRAYP ARRAY)
    (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| ARRAY)
    (CL:ERROR "Not an array: ~S" ARRAY)))
```

```
(CL:DEFUN CL:SBIT (SIMPLE-BIT-ARRAY &REST INDICES)
  (CL:ASSERT (TYPEP SIMPLE-BIT-ARRAY 'CL:SIMPLE-ARRAY BIT))
  (SIMPLE-BIT-ARRAY)
  "Not a bit-array: ~S" SIMPLE-BIT-ARRAY)
  (CL:APPLY #'CL:AREF SIMPLE-BIT-ARRAY INDICES))
```

```
(CL:DEFUN CL:SCHAR (SIMPLE-STRING INDEX)
  (CL:ASSERT (TYPEP SIMPLE-STRING 'CL:SIMPLE-STRING)
  (SIMPLE-STRING)
  "Not a simple-string: ~S" SIMPLE-STRING)
  (CL:AREF SIMPLE-STRING INDEX))
```

```
(CL:DEFUN SET-FILL-POINTER (VECTOR NEWVALUE)
  (COND
    ((AND (OR (%ONED-ARRAY-P VECTOR)
              (%GENERAL-ARRAY-P VECTOR))
          (|fetch| (ARRAY-HEADER FILL-POINTER-P) |of| VECTOR))
      (CL:IF (NOT (<= 0 NEWVALUE (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| VECTOR)))
        (CL:ERROR "Fill pointer out of bounds: ~S" NEWVALUE))
        (|replace| (ARRAY-HEADER FILL-POINTER) |of| VECTOR |with| NEWVALUE)
        NEWVALUE)
      (%VECTORP VECTOR)
      (CL:ERROR "Vector has no fill pointer"))
    (T (CL:ERROR "Not a vector: ~S" VECTOR))))
```

```
(CL:DEFUN SIMPLE-ARRAY-P (ARRAY)
  (%SIMPLE-ARRAY-P ARRAY))
```



```
(CL:DEFUN CL:SIMPLE-BIT-VECTOR-P (VECTOR)
  (AND (%ONED-ARRAY-P VECTOR)
    (|fetch| (ARRAY-HEADER SIMPLE-P) |of| VECTOR)
    (|fetch| (ARRAY-HEADER BIT-P) |of| VECTOR)))
```

```
(CL:DEFUN CL:SIMPLE-STRING-P (STRING)
  (%SIMPLE-STRING-P STRING))
```

```
(CL:DEFUN CL:SIMPLE-VECTOR-P (VECTOR)
  (AND (%ONED-ARRAY-P VECTOR)
    (|fetch| (ARRAY-HEADER SIMPLE-P) |of| VECTOR)
    (EQ (CL:ARRAY-ELEMENT-TYPE VECTOR)
      T)))
```

```
(CL:DEFUN STRING-ARRAY-P (ARRAY)
  (%CHAR-TYPE-P (%ARRAY-TYPE-NUMBER ARRAY)))
```

```
(CL:DEFUN CL:SVREF (CL:SIMPLE-VECTOR INDEX)
  (CL:ASSERT (TYPEP CL:SIMPLE-VECTOR 'CL:SIMPLE-VECTOR)
    (CL:SIMPLE-VECTOR)
    "Not a simple-vector: ~S" CL:SIMPLE-VECTOR)
  (CL:AREF CL:SIMPLE-VECTOR INDEX))
```

```
(CL:DEFUN VECTOR-LENGTH (VECTOR)
  (CL:IF (%VECTORP VECTOR)
    (|fetch| (ARRAY-HEADER FILL-POINTER) |of| VECTOR)
    (CL:ERROR "Not a vector: ~s" VECTOR)))
```

```
(CL:DEFUN CL:VECTOR-POP (VECTOR)
  (COND
    ((AND (OR (%ONED-ARRAY-P VECTOR)
      (%GENERAL-ARRAY-P VECTOR))
      (|fetch| (ARRAY-HEADER FILL-POINTER-P) |of| VECTOR))
    (LET ((FILL-POINTER (|fetch| (ARRAY-HEADER FILL-POINTER) |of| VECTOR)))
      (CL:IF (<= FILL-POINTER 0)
        (CL:ERROR "Can't pop from zero fill pointer")
        (SETQ FILL-POINTER (CL:1- FILL-POINTER))
        (|replace| (ARRAY-HEADER FILL-POINTER) |of| VECTOR |with| FILL-POINTER)
        (CL:AREF VECTOR FILL-POINTER)))
      (%VECTORP VECTOR)
      (CL:ERROR "Vector has no fill pointer")
      (T (CL:ERROR "Not a vector: ~S" VECTOR))))))
```

```
(CL:DEFUN CL:VECTOR-PUSH (NEW-ELEMENT VECTOR)
  (COND
    ((AND (OR (%ONED-ARRAY-P VECTOR)
      (%GENERAL-ARRAY-P VECTOR))
      (|fetch| (ARRAY-HEADER FILL-POINTER-P) |of| VECTOR))
    (LET ((FILL-POINTER (|fetch| (ARRAY-HEADER FILL-POINTER) |of| VECTOR)))
      (CL:WHEN (< FILL-POINTER (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| VECTOR))
        (ASET NEW-ELEMENT VECTOR FILL-POINTER)
        (|replace| (ARRAY-HEADER FILL-POINTER) |of| VECTOR |with| (CL:1+ FILL-POINTER)
          FILL-POINTER)))
      (%VECTORP VECTOR)
      (CL:ERROR "Vector has no fill pointer")
      (T (CL:ERROR "Not a vector: ~S" VECTOR))))))
```

```
(CL:DEFUN CL:VECTOR-PUSH-EXTEND (NEW-ELEMENT VECTOR &OPTIONAL (EXTENSION-SIZE
  *DEFAULT-PUSH-EXTENSION-SIZE*))
```

;; Like VECTOR-PUSH except if VECTOR is adjustable -- in which case a push beyond (array-total-size VECTOR) will call adjust-array

```
(LET ((NEW-INDEX (CL:VECTOR-PUSH NEW-ELEMENT VECTOR)))
  (CL:IF (NULL NEW-INDEX)
    (COND
      ((> EXTENSION-SIZE 0)
        (CL:ADJUST-ARRAY VECTOR (+ (CL:ARRAY-TOTAL-SIZE VECTOR)
          EXTENSION-SIZE))
        (CL:VECTOR-PUSH NEW-ELEMENT VECTOR))
      (T (CL:ERROR "Extension-size not greater than zero"))))
    NEW-INDEX))
```

```
(CL:DEFUN CL:VECTORP (VECTOR)
  (%VECTORP VECTOR))
```

(DEFINEQ

```
CL:AREF
  (LAMBDA ARGS
```

```

(CL:IF (< ARGS 1)
  (CL:ERROR "Aref takes at least one arg"))
(LET ((ARRAY (ARG ARGS 1)))
  (CASE ARGS
    (1 (%AREF0 ARRAY))
    (2 (%AREF1 ARRAY (ARG ARGS 2)))
    (3 (%AREF2 ARRAY (ARG ARGS 2)
                    (ARG ARGS 3)))
    (T (COND
        ((NOT (EQ (CL:ARRAY-RANK ARRAY)
                  (CL:1- ARGS)))
         (CL:ERROR "Rank mismatch"))
        (T ;; If we've gotten this far ARRAY must be a general array ; Check indices in bounds
           (CL:DO ((I 2 (CL:1+ I))
                  (DIMLIST (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)
                   (CDR DIMLIST))
                   INDEX)
                 (> I ARGS))
             (SETQ INDEX (ARG ARGS I))
             (CL:IF (NOT (< -1 INDEX (CAR DIMLIST)))
                   (CL:ERROR "Index out of bounds: ~s" INDEX)))
             ; Now proceed to extract the element
             (LET ((ROW-MAJOR-INDEX (CL:DO ((I 2 (CL:1+ I))
                                           (DIMLIST (CDR (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)
                                                       (CDR DIMLIST))
                                           (TOTAL 0))
                                           ((EQ I ARGS)
                                            (+ TOTAL (ARG ARGS ARGS))))
                 (SETQ TOTAL (CL:* (CAR DIMLIST)
                                   (+ TOTAL (ARG ARGS I))))))
                   (BASE-ARRAY ARRAY))
               (%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
               (%ARRAY-READ (|ffetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
                            (|ffetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)
                            (+ (%GET-ARRAY-OFFSET BASE-ARRAY)
                               ROW-MAJOR-INDEX))))))))))

```

(CL:ARRAY-IN-BOUNDS-P

; Edited 11-Dec-87 15:32 by jop

```

(LAMBDA ARGS
  (CL:IF (< ARGS 1)
    (CL:ERROR "Array-in-bounds-p takes at least one arg"))
  (LET ((ARRAY (ARG ARGS 1)))
    (CL:IF (EQ (CL:ARRAY-RANK ARRAY)
              (CL:1- ARGS))
          (%CHECK-INDICES ARRAY 2 ARGS)
          (CL:ERROR "Rank mismatch")))))

```

(CL:ARRAY-ROW-MAJOR-INDEX

; Edited 11-Dec-87 15:32 by jop

```

(LAMBDA ARGS
  (CL:IF (< ARGS 1)
    (CL:ERROR "Array-row-major-index takes at least one arg"))
  (LET ((ARRAY (ARG ARGS 1)))
    (COND
      ((NOT (EQ (CL:ARRAY-RANK ARRAY)
                (CL:1- ARGS)))
       (CL:ERROR "Rank mismatch"))
      ((NOT (%CHECK-INDICES ARRAY 2 ARGS))
       (CL:ERROR "Index out of bounds"))
      (T (CL:DO ((I 2 (CL:1+ I))
                 (TOTAL 0))
                ((EQ I ARGS)
                 (+ TOTAL (ARG ARGS ARGS)))
                (SETQ TOTAL (CL:* (CL:ARRAY-DIMENSION ARRAY (CL:1- I))
                                   (+ TOTAL (ARG ARGS I))))))))))

```

(ASET

; Edited 11-Dec-87 15:33 by jop

```

(LAMBDA ARGS
  (CL:IF (< ARGS 2)
    (CL:ERROR "Aset takes at least two args"))
  (LET ((NEWVALUE (ARG ARGS 1))
        (ARRAY (ARG ARGS 2)))
    (CASE ARGS
      (2 (%ASET0 NEWVALUE ARRAY))
      (3 (%ASET1 NEWVALUE ARRAY (ARG ARGS 3)))
      (4 (%ASET2 NEWVALUE ARRAY (ARG ARGS 3)
                (ARG ARGS 4)))
      (T (COND
          ((NOT (EQ (CL:ARRAY-RANK ARRAY)
                    (- ARGS 2)))
           (CL:ERROR "Rank mismatch"))
          (T
           ;; Check indices
           (CL:DO ((I 3 (CL:1+ I))

```

; If we've gotten this far array must be a general array

```

(DIMLIST (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY)
(CDR DIMLIST))
INDEX)
(> I ARGS))
(SETQ INDEX (ARG ARGS I))
(CL:IF (NOT (< -1 INDEX (CAR DIMLIST)))
(CL:ERROR "Index out of bounds: ~s" INDEX)))
;; Now proceed to extract the element
(LET ((ROW-MAJOR-INDEX (CL:DO ((I 3 (CL:1+ I))
(DIMLIST (CDR (|fetch| (GENERAL-ARRAY DIMS) |of| ARRAY))
(CDR DIMLIST))
(TOTAL 0))
(EQ I ARGS)
(+ TOTAL (ARG ARGS ARGS)))
(SETQ TOTAL (CL:* (CAR DIMLIST)
(+ TOTAL (ARG ARGS I))))))
(BASE-ARRAY ARRAY))
(%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
(LET ((TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
(CL:IF (%CHECK-NOT-WRITEABLE ARRAY TYPE-NUMBER NEWVALUE)
(CL:APPLY 'ASET NEWVALUE ARRAY (CL:DO ((I ARGS (CL:1- I))
LST)
(< I 1)
LST)
(SETQ LST (CONS (ARG ARGS I)
LST))))
(%ARRAY-WRITE NEWVALUE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
TYPE-NUMBER
(+ (%GET-ARRAY-OFFSET BASE-ARRAY)
ROW-MAJOR-INDEX)))))))))

```

(CL:VECTOR

```

(LAMBDA ARGS
(LET ((VECTOR (%MAKE-ONED-ARRAY ARGS T)))
(CL:DOTIMES (I ARGS)
(ASET (ARG ARGS (CL:1+ I))
VECTOR I))
VECTOR)))

```

; Edited 18-Dec-86 18:09 by jop

;; New CLtL array functions

(DEFINEQ

(XCL:ROW-MAJOR-AREF

```

(LAMBDA (ARRAY INDEX)
;; specialized aref for the one-d case. Also the punt function for the aref1 opcode.
(CL:IF (NOT (AND (>= INDEX 0)
(< INDEX (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY))))
(CL:ERROR "Index out of bounds: ~A" INDEX)
(LET ((BASE-ARRAY ARRAY))
;; Now proceed to extract the element
(%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY INDEX)
(%ARRAY-READ (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
(|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)
(+ (%GET-ARRAY-OFFSET BASE-ARRAY)
INDEX))))))

```

; Edited 11-Dec-87 15:49 by jop

(CL::ROW-MAJOR-ASET

```

(LAMBDA (ARRAY INDEX NEWVALUE)
(CL:IF (NOT (AND (>= INDEX 0)
(< INDEX (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY))))
(CL:ERROR "Index out of bounds: ~s" INDEX)
(LET ((ROW-MAJOR-INDEX INDEX)
(BASE-ARRAY ARRAY))
;; Now proceed to extract the element
(%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
(LET ((TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
(CL:IF (%CHECK-NOT-WRITEABLE ARRAY TYPE-NUMBER NEWVALUE)
(CL::ROW-MAJOR-ASET ARRAY INDEX NEWVALUE)
(%ARRAY-WRITE NEWVALUE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
TYPE-NUMBER
(+ (%GET-ARRAY-OFFSET BASE-ARRAY)
ROW-MAJOR-INDEX))))))

```

; Edited 11-Dec-87 15:54 by jop

(CL:DEFSETF XCL:ROW-MAJOR-AREF CL::ROW-MAJOR-ASET)

:: Setfs

(CL:DEFSETF **CL:AREF** (ARRAY &REST INDICES) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,@INDICES))

(CL:DEFSETF **BIT** (ARRAY &REST INDICES) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,@INDICES))

(CL:DEFSETF **CL:CHAR** (ARRAY INDEX) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,INDEX))

(CL:DEFSETF **CL:FILL-POINTER** SET-FILL-POINTER)

(CL:DEFSETF **CL:SBIT** (ARRAY &REST INDICES) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,@INDICES))

(CL:DEFSETF **CL:SCHAR** (ARRAY INDEX) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,INDEX))

(CL:DEFSETF **CL:SVREF** (ARRAY INDEX) (NEWVALUE)
 \ (ASET ,NEWVALUE ,ARRAY ,INDEX))

:: Optimizers

(CL:DEFUN **%AREF-EXPANDER** (ARRAY INDICES)
 (CASE (LENGTH INDICES)
 (1 \ (%AREF1 ,ARRAY ,@INDICES))
 (2 \ (%AREF2 ,ARRAY ,@INDICES))
 (T 'COMPILER:PASS))

(CL:DEFUN **%ASET-EXPANDER** (NEWVALUE ARRAY INDICES)
 (CASE (LENGTH INDICES)
 (1 \ (%ASET1 ,NEWVALUE ,ARRAY ,@INDICES))
 (2 \ (%ASET2 ,NEWVALUE ,ARRAY ,@INDICES))
 (T 'COMPILER:PASS))

(DEFOPTIMIZER **CL:AREF** (ARRAY &REST INDICES)
 (%AREF-EXPANDER ARRAY INDICES))

(DEFOPTIMIZER **ASET** (NEWVALUE ARRAY &REST INDICES)
 (%ASET-EXPANDER NEWVALUE ARRAY INDICES))

(DEFOPTIMIZER **BIT** (ARRAY &REST INDICES)
 (%AREF-EXPANDER ARRAY INDICES))

(DEFOPTIMIZER **CL:CHAR** (STRING INDEX)
 \ (%AREF1 ,STRING ,INDEX))

(DEFOPTIMIZER **CL:SBIT** (ARRAY &REST INDICES)
 (%AREF-EXPANDER ARRAY INDICES))

(DEFOPTIMIZER **CL:SCHAR** (STRING INDEX)
 \ (%AREF1 ,STRING ,INDEX))

(DEFOPTIMIZER **CL:SVREF** (CL:SIMPLE-VECTOR INDEX)
 \ (%AREF1 ,CL:SIMPLE-VECTOR ,INDEX))

:: Vars etc

:: *PRINT-ARRAY* is defined in APRINT

(CL:DEFCONSTANT **CL:ARRAY-RANK-LIMIT** (EXPT 2 7))

(CL:DEFCONSTANT **CL:ARRAY-TOTAL-SIZE-LIMIT** 65534)

(CL:DEFCONSTANT **CL:ARRAY-DIMENSION-LIMIT** CL:ARRAY-TOTAL-SIZE-LIMIT)

(CL:DEFPARAMETER *DEFAULT-PUSH-EXTENSION-SIZE* 20)

:: Run-time support

(DEFINEQ

(%ALTER-AS-DISPLACED-ARRAY

(LAMBDA (ADJUSTABLE-ARRAY DIMENSIONS DISPLACED-TO DISPLACED-INDEX-OFFSET FILL-POINTER) ; Edited 18-Dec-86 17:11 by jop

:: Alter ADJUSTABLE-ARRAY to be displaced to displaced-to. ADJUSTABLE-ARRAY must be a general array

```
(CL:IF (NULL DISPLACED-INDEX-OFFSET)
  (SETQ DISPLACED-INDEX-OFFSET 0))
(LET ((DISPLACED-TO-READ-ONLY-P (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| DISPLACED-TO))
      (TOTAL-SIZE (%TOTAL-SIZE DIMENSIONS))
      (OFFSET (OR DISPLACED-INDEX-OFFSET 0))
      (BASE NEED-INDIRECTION-P))
  (COND
    ((OR (%THIN-CHAR-TYPE-P (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| DISPLACED-TO))
         (|fetch| (ARRAY-HEADER EXTENDABLE-P) |of| DISPLACED-TO)
         (|fetch| (ARRAY-HEADER ADJUSTABLE-P) |of| DISPLACED-TO)
         (AND DISPLACED-TO-READ-ONLY-P (NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| DISPLACED-TO))))))
      ; Provide for indirection
      (SETQ BASE DISPLACED-TO)
      (SETQ NEED-INDIRECTION-P T))
    (T ; Fold double displacement to single displacement
      (SETQ BASE (|fetch| (ARRAY-HEADER BASE) |of| DISPLACED-TO))
      (SETQ OFFSET (+ OFFSET (%GET-ARRAY-OFFSET DISPLACED-TO)))
      (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| DISPLACED-TO)
        (SETQ NEED-INDIRECTION-P T))) ; Don't need to touch the type-number since it can't change
      (UNINTERRUPTABLY
        (|freplace| (GENERAL-ARRAY STORAGE) |of| ADJUSTABLE-ARRAY |with| BASE)
        (|freplace| (GENERAL-ARRAY READ-ONLY-P) |of| ADJUSTABLE-ARRAY |with| DISPLACED-TO-READ-ONLY-P)
        (|freplace| (GENERAL-ARRAY INDIRECT-P) |of| ADJUSTABLE-ARRAY |with| NEED-INDIRECTION-P)
        (|freplace| (GENERAL-ARRAY DISPLACED-P) |of| ADJUSTABLE-ARRAY |with| T)
        (|freplace| (GENERAL-ARRAY FILL-POINTER-P) |of| ADJUSTABLE-ARRAY |with| FILL-POINTER)
        (|freplace| (GENERAL-ARRAY OFFSET) |of| ADJUSTABLE-ARRAY |with| OFFSET)
        (|freplace| (GENERAL-ARRAY FILL-POINTER) |of| ADJUSTABLE-ARRAY |with| (OR FILL-POINTER TOTAL-SIZE))
        (|freplace| (GENERAL-ARRAY TOTAL-SIZE) |of| ADJUSTABLE-ARRAY |with| TOTAL-SIZE)
        (|freplace| (GENERAL-ARRAY DIMS) |of| ADJUSTABLE-ARRAY |with| DIMENSIONS))
        ADJUSTABLE-ARRAY)))
```

(%ALTER-AS-DISPLACED-TO-BASE-ARRAY

(LAMBDA (ADJUSTABLE-ARRAY DIMENSIONS ELEMENT-TYPE DISPLACED-TO-BASE DISPLACED-INDEX-OFFSET FILL-POINTER FATP) ; Edited 18-Dec-86 17:12 by jop

:: Alter adjustable-array to be displaced to displaced-to-base

```
(LET ((TOTAL-SIZE (%TOTAL-SIZE DIMENSIONS))
      (TYPE-NUMBER (%CML-TYPE-TO-TYPENUMBER ELEMENT-TYPE FATP)))
  (UNINTERRUPTABLY
    (|freplace| (GENERAL-ARRAY STORAGE) |of| ADJUSTABLE-ARRAY |with| DISPLACED-TO-BASE)
    (|freplace| (GENERAL-ARRAY INDIRECT-P) |of| ADJUSTABLE-ARRAY |with| NIL)
    (|freplace| (GENERAL-ARRAY DISPLACED-P) |of| ADJUSTABLE-ARRAY |with| T)
    (|freplace| (GENERAL-ARRAY FILL-POINTER-P) |of| ADJUSTABLE-ARRAY |with| FILL-POINTER)
    (|freplace| (GENERAL-ARRAY TYPE-NUMBER) |of| ADJUSTABLE-ARRAY |with| TYPE-NUMBER)
    (|freplace| (GENERAL-ARRAY OFFSET) |of| ADJUSTABLE-ARRAY |with| (OR DISPLACED-INDEX-OFFSET 0))
    (|freplace| (GENERAL-ARRAY FILL-POINTER) |of| ADJUSTABLE-ARRAY |with| (OR FILL-POINTER TOTAL-SIZE))
    (|freplace| (GENERAL-ARRAY TOTAL-SIZE) |of| ADJUSTABLE-ARRAY |with| TOTAL-SIZE)
    (|freplace| (GENERAL-ARRAY DIMS) |of| ADJUSTABLE-ARRAY |with| DIMENSIONS))
    ADJUSTABLE-ARRAY)))
```

(%AREFO

(LAMBDA (ARRAY) ; Edited 11-Dec-87 15:33 by jop

:: Special aref for the zero dimensional case

```
(CL:IF (EQ (CL:ARRAY-RANK ARRAY)
  0)
  (LET ((INDEX 0)
        (BASE-ARRAY ARRAY))
    ; Must be a general array
    (%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY INDEX)
    (%ARRAY-READ (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
      (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)
      (+ (%GET-ARRAY-OFFSET BASE-ARRAY)
        INDEX)))
    (CL:ERROR "Rank mismatch")))
```

(%AREF1

(LAMBDA (ARRAY INDEX) ; Edited 11-Dec-87 15:50 by jop

:: specialized aref for the one-d case. Also the punt function for the aref1 opcode.

(COND

```

((NOT (EQ (CL:ARRAY-RANK ARRAY)
1))
(CL:ERROR "Rank mismatch"))
((NOT (AND (>= INDEX 0)
(< INDEX (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY))))
(CL:ERROR "Index out of bounds: ~A" INDEX))
(T ;; Now proceed to extract the element
(LET ((BASE-ARRAY ARRAY)
(%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY INDEX)
(%ARRAY-READ (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
(|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)
(+ (%GET-ARRAY-OFFSET BASE-ARRAY)
INDEX))))))

```

(%AREF2

(LAMBDA (ARRAY I J) ; Edited 11-Dec-87 15:33 by jop

;; Specialized aref for the two-d case. Also the punt function for the aref 2 opcode.

```

(CL:IF (EQ (CL:ARRAY-RANK ARRAY)
2)
(LET (BOUND0 BOUND1 OFFSET) ; ARRAY must be two-d or general
;; Get bounds and offset
(COND
((%TWOD-ARRAY-P ARRAY) ; Twod array case
(SETQ BOUND0 (|ffetch| (TWOD-ARRAY BOUND0) |of| ARRAY))
(SETQ BOUND1 (|ffetch| (TWOD-ARRAY BOUND1) |of| ARRAY))
(SETQ OFFSET 0))
(T ; General array case
(SETQ BOUND0 (CAR (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)))
(SETQ BOUND1 (CADR (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)))
(SETQ OFFSET (|ffetch| (GENERAL-ARRAY OFFSET) |of| ARRAY)))
; Check indices
(COND
((NOT (< -1 I BOUND0))
(CL:ERROR "Index out of bounds: ~A" I))
((NOT (< -1 J BOUND1))
(CL:ERROR "Index out of bounds: ~A" J))) ; Extract the element
(LET ((ROW-MAJOR-INDEX (+ J (CL:* BOUND1 I)))
(BASE-ARRAY ARRAY)
(%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
(%ARRAY-READ (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
(|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)
(+ (%GET-ARRAY-OFFSET BASE-ARRAY)
ROW-MAJOR-INDEX))))
(CL:ERROR "Rank mismatch"))))

```

(%ARRAY-BASE

(LAMBDA (ARRAY) ; Edited 18-Dec-86 17:20 by jop

```

(COND
((OR (%ONED-ARRAY-P ARRAY)
(%TWOD-ARRAY-P ARRAY)
(|fetch| (ARRAY-HEADER BASE) |of| ARRAY))
(%GENERAL-ARRAY-P ARRAY)
(|fetch| (ARRAY-HEADER BASE) |of| (CL:LOOP (CL:IF (NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY))
(RETURN ARRAY))
(SETQ ARRAY (|fetch| (ARRAY-HEADER BASE) |of| ARRAY))))))
(T (CL:ERROR "Not an array: ~S" ARRAY))))

```

(%ARRAY-CONTENT-INITIALIZE

(LAMBDA (ARRAY INITIAL-CONTENTS) ; Edited 11-Dec-87 15:33 by jop

```

(CL:IF (EQ 0 (CL:ARRAY-RANK ARRAY))
(%ARRAY-ELEMENT-INITIALIZE ARRAY INITIAL-CONTENTS)
(LET ((DIMS (CL:ARRAY-DIMENSIONS ARRAY))
(CL:IF (%CHECK-SEQUENCE-DIMENSIONS DIMS INITIAL-CONTENTS)
(%FILL-ARRAY-FROM-SEQUENCE DIMS INITIAL-CONTENTS (%FLATTEN-ARRAY ARRAY)
0)
(CL:ERROR "Dimensionality mismatch for Initial-contents")))))

```

(%ARRAY-ELEMENT-INITIALIZE

(LAMBDA (ARRAY INITIAL-ELEMENT) ; Edited 11-Dec-87 15:33 by jop

```

;; Initialize an array with a value
(CL:UNLESS (EQ INITIAL-ELEMENT (%TYPENUMBER-TO-DEFAULT-VALUE (%ARRAY-TYPE-NUMBER ARRAY)))
(FILL-ARRAY ARRAY INITIAL-ELEMENT)))

```

(%ARRAY-OFFSET

(LAMBDA (ARRAY) ; Edited 18-Dec-86 17:22 by jop

```

;; Get the true offset for ARRAY
(COND

```

```
( (%ONED-ARRAY-P ARRAY)
  (|fetch| (ARRAY-HEADER OFFSET) |of| ARRAY))
( (%TWOD-ARRAY-P ARRAY)
  0)
( (%GENERAL-ARRAY-P ARRAY)
  (CL:DO ((OFFSET (|fetch| (ARRAY-HEADER OFFSET) |of| ARRAY)
                (+ OFFSET (%GET-ARRAY-OFFSET ARRAY))))
    ((NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY))
     OFFSET)
    (SETQ ARRAY (|fetch| (ARRAY-HEADER BASE) |of| ARRAY))))
(T (CL:ERROR "Not an array: ~S" ARRAY))))
```

(%ARRAY-TYPE-NUMBER

(LAMBDA (ARRAY) ; Edited 18-Dec-86 17:23 by jop

```
;; Get the true array-typenumber for ARRAY
(COND
  ((OR (%ONED-ARRAY-P ARRAY)
        (%TWOD-ARRAY-P ARRAY))
   (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| ARRAY))
  ((%GENERAL-ARRAY-P ARRAY)
   (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| (CL:LOOP (CL:IF (NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY))
                                                             (RETURN ARRAY))
                                                           (SETQ ARRAY (|fetch| (ARRAY-HEADER BASE) |of| ARRAY))))))
  (T (CL:ERROR "Not an array: ~S" ARRAY))))
```

(%ASET0

(LAMBDA (NEWVALUE ARRAY) ; Edited 11-Dec-87 15:33 by jop

```
;; Specialized aset for the zero-d case.
(CL:IF (EQ (CL:ARRAY-RANK ARRAY)
           0)
  (LET ((INDEX 0)
        (BASE-ARRAY ARRAY))
    ;; Must be a general array
    (%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY INDEX)
    (LET ((TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
      (CL:IF (%CHECK-NOT-WRITEABLE ARRAY TYPE-NUMBER NEWVALUE)
              (%ASET0 NEWVALUE ARRAY)
              (%ARRAY-WRITE NEWVALUE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
                               TYPE-NUMBER
                               (+ (%GET-ARRAY-OFFSET BASE-ARRAY)
                                  INDEX))))))
  (CL:ERROR "Rank mismatch"))))
```

(%ASET1

(LAMBDA (NEWVALUE ARRAY INDEX) ; Edited 11-Dec-87 15:34 by jop

```
;; Specialized aset for the one-d case. Also the punt for the aset1 opcode.
(COND
  ((NOT (EQ (CL:ARRAY-RANK ARRAY)
            1))
   (CL:ERROR "Rank mismatch"))
  ((NOT (AND (>= INDEX 0)
             (< INDEX (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| ARRAY))))
   (CL:ERROR "Index out of bounds: ~s" INDEX))
  (T ;; Now proceed to extract the element
   (LET ((ROW-MAJOR-INDEX INDEX)
         (BASE-ARRAY ARRAY))
     (%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
     (LET ((TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
       (CL:IF (%CHECK-NOT-WRITEABLE ARRAY TYPE-NUMBER NEWVALUE)
               (%ASET1 NEWVALUE ARRAY INDEX)
               (%ARRAY-WRITE NEWVALUE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
                                   TYPE-NUMBER
                                   (+ (%GET-ARRAY-OFFSET BASE-ARRAY)
                                      ROW-MAJOR-INDEX)))))))))
```

(%ASET2

(LAMBDA (NEWVALUE ARRAY I J) ; Edited 11-Dec-87 15:34 by jop

```
;; Specialized aset for the two-d case. Also the punt function for the aset2 opcode.
(CL:IF (EQ (CL:ARRAY-RANK ARRAY)
           2)
  (LET (BOUND0 BOUND1 OFFSET)
    ;; Get bounds and offset
    (COND
      ((%TWOD-ARRAY-P ARRAY) ; Twod case
       (SETQ BOUND0 (|fetch| (TWOD-ARRAY BOUND0) |of| ARRAY))
       (SETQ BOUND1 (|fetch| (TWOD-ARRAY BOUND1) |of| ARRAY))
```

```

      (SETQ OFFSET 0))
    (T ; General Case
      (SETQ BOUND0 (CAR (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)))
      (SETQ BOUND1 (CADR (|ffetch| (GENERAL-ARRAY DIMS) |of| ARRAY)))
      (SETQ OFFSET (|ffetch| (GENERAL-ARRAY OFFSET) |of| ARRAY)))
  ;; Check indices
  (COND
    ((NOT (< -1 I BOUND0))
      (CL:ERROR "Index out of bounds ~s" I))
    ((NOT (< -1 J BOUND1))
      (CL:ERROR "Index out of bounds ~s" J)))
  ;; Set element
  (LET ((ROW-MAJOR-INDEX (+ J (CL:* BOUND1 I)))
        (BASE-ARRAY ARRAY)
        (%GENERAL-ARRAY-ADJUST-BASE BASE-ARRAY ROW-MAJOR-INDEX)
        (LET ((TYPE-NUMBER (|ffetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
          (CL:IF (%CHECK-NOT-WRITEABLE ARRAY TYPE-NUMBER NEWVALUE)
            (%ASET2 NEWVALUE ARRAY I J)
            (%ARRAY-WRITE NEWVALUE (|ffetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
              TYPE-NUMBER
              (+ (%GET-ARRAY-OFFSET BASE-ARRAY)
                ROW-MAJOR-INDEX))))))
    (CL:ERROR "Rank mismatch"))))

```

(%CHECK-SEQUENCE-DIMENSIONS

; Edited 11-Dec-87 15:34 by jop

```

(LAMBDA (DIM-LST SEQUENCE)
  ;; Returns NIL if there is a mismatch
  (CL:IF (EQ (CAR DIM-LST)
             (CL:LENGTH SEQUENCE))
    (OR (NULL (CDR DIM-LST))
        (CL:DOTIMES (I (CAR DIM-LST)
                      T)
          (CL:IF (NOT (%CHECK-SEQUENCE-DIMENSIONS (CDR DIM-LST)
                                                    (CL:ELT SEQUENCE I)))
                (RETURN NIL))))))

```

(%COPY-TO-NEW-ARRAY

; Edited 13-Feb-87 15:52 by jop

```

(LAMBDA (OLD-DIMS OLD-ARRAY OLD-OFFSET NEW-DIMS NEW-ARRAY NEW-OFFSET)
  ;; It is assumed that OLD-ARRAY and NEW-ARRAY are of the same rank
  (LET ((SIZE (MIN (CAR OLD-DIMS)
                   (CAR NEW-DIMS)))
        (CL:IF (CDR OLD-DIMS)
          (CL:DOTIMES (I SIZE)
            (%COPY-TO-NEW-ARRAY (CDR OLD-DIMS)
              OLD-ARRAY
              (CL:* (CADR OLD-DIMS)
                    (+ OLD-OFFSET I))
              (CDR NEW-DIMS)
              NEW-ARRAY
              (CL:* (CADR NEW-DIMS)
                    (+ NEW-OFFSET I))))))
        (%FAST-COPY-BASE (%ARRAY-BASE OLD-ARRAY)
          (+ (%ARRAY-OFFSET OLD-ARRAY)
            OLD-OFFSET)
          (%ARRAY-TYPE-NUMBER OLD-ARRAY)
          (%ARRAY-BASE NEW-ARRAY)
          (+ (%ARRAY-OFFSET NEW-ARRAY)
            NEW-OFFSET)
          (%ARRAY-TYPE-NUMBER NEW-ARRAY)
          SIZE))))

```

(%DO-LOGICAL-OP

; Edited 18-Dec-86 17:43 by jop

```

(LAMBDA (OP SOURCE DEST)
  (LET ((SOURCE-BASE (%ARRAY-BASE SOURCE))
        (SOURCE-OFFSET (%ARRAY-OFFSET SOURCE))
        (SOURCE-SIZE (CL:ARRAY-TOTAL-SIZE SOURCE))
        (DEST-BASE (%ARRAY-BASE DEST))
        (DEST-OFFSET (%ARRAY-OFFSET DEST))
        (GBBT (DEFERREDCONSTANT (|create| PILOTBBT
                                       PBTHEIGHT _ 1
                                       PBTDISJOINT _ T)))
        SOURCE-OP LOG-OP)
    (UNINTERRUPTABLY
      (|replace| (PILOTBBT PBTSOURCE) |of| GBBT |with| SOURCE-BASE)
      (|replace| (PILOTBBT PBTSOURCEBIT) |of| GBBT |with| SOURCE-OFFSET)
      (|replace| (PILOTBBT PBTDEST) |of| GBBT |with| DEST-BASE)
      (|replace| (PILOTBBT PBTDESTBIT) |of| GBBT |with| DEST-OFFSET)
      (|replace| (PILOTBBT PBTDESTBPL) |of| GBBT |with| SOURCE-SIZE)
      (|replace| (PILOTBBT PBTSOURCEBPL) |of| GBBT |with| SOURCE-SIZE)

```



```

(|replace| (PILOTBBT PBTWIDTH) |of| GBBT |with| SOURCE-SIZE)
(CASE OP
  (COPY
    (SETQ SOURCE-OP 0)
    (SETQ LOG-OP 0))
  (NOT
    (SETQ SOURCE-OP 1)
    (SETQ LOG-OP 0))
  (AND
    (SETQ SOURCE-OP 0)
    (SETQ LOG-OP 1))
  (CAND
    (SETQ SOURCE-OP 1)
    (SETQ LOG-OP 1))
  (OR
    (SETQ SOURCE-OP 0)
    (SETQ LOG-OP 2))
  (COR
    (SETQ SOURCE-OP 1)
    (SETQ LOG-OP 2))
  (XOR
    (SETQ SOURCE-OP 0)
    (SETQ LOG-OP 3))
  (CXOR
    (SETQ SOURCE-OP 1)
    (SETQ LOG-OP 3)))
(|replace| (PILOTBBT PBTSourceType) |of| GBBT |with| SOURCE-OP)
(|replace| (PILOTBBT PBTOPERATION) |of| GBBT |with| LOG-OP)
; Execute the BLT
(\\PILOTBITBLT GBBT 0)
DEST)))

```

(%EXTEND-ARRAY

(LAMBDA (EXTENDABLE-ARRAY NEW-ARRAY DIMENSIONS FILL-POINTER) ; Edited 18-Dec-86 17:43 by jop

:: Extend ADJUSTABLE-ARRAY, using the base provided by NEW-ARRAY

```

(LET ((TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| NEW-ARRAY))
      (TOTAL-SIZE (%TOTAL-SIZE DIMENSIONS))
      (BASE (|fetch| (ARRAY-HEADER BASE) |of| NEW-ARRAY)))
  (UNINTERRUPTABLY
    (|replace| (ARRAY-HEADER BASE) |of| EXTENDABLE-ARRAY |with| BASE)
    (|replace| (ARRAY-HEADER READ-ONLY-P) |of| EXTENDABLE-ARRAY |with| NIL)
    (|replace| (ARRAY-HEADER TYPE-NUMBER) |of| EXTENDABLE-ARRAY |with| TYPE-NUMBER)
    (|replace| (ARRAY-HEADER TOTAL-SIZE) |of| EXTENDABLE-ARRAY |with| TOTAL-SIZE))
  (COND
    ((%TWOD-ARRAY-P EXTENDABLE-ARRAY)
     (|replace| (TWOD-ARRAY BOUND0) |of| EXTENDABLE-ARRAY |with| (CAR DIMENSIONS))
     (|replace| (TWOD-ARRAY BOUND1) |of| EXTENDABLE-ARRAY |with| (CADR DIMENSIONS)))
    (T
     ; must be one'd or general
     (|replace| (ARRAY-HEADER DISPLACED-P) |of| EXTENDABLE-ARRAY |with| NIL)
     (|replace| (ARRAY-HEADER FILL-POINTER-P) |of| EXTENDABLE-ARRAY |with| FILL-POINTER)
     (|replace| (ARRAY-HEADER OFFSET) |of| EXTENDABLE-ARRAY |with| 0)
     (|replace| (ARRAY-HEADER FILL-POINTER) |of| EXTENDABLE-ARRAY |with| (OR FILL-POINTER TOTAL-SIZE))
     (CL:WHEN (%GENERAL-ARRAY-P EXTENDABLE-ARRAY)
      (|replace| (GENERAL-ARRAY INDIRECT-P) |of| EXTENDABLE-ARRAY |with| NIL)
      (|replace| (GENERAL-ARRAY DIMS) |of| EXTENDABLE-ARRAY |with| DIMENSIONS))))))
  EXTENDABLE-ARRAY))

```

(%FAST-COPY-BASE

(LAMBDA (FROM-BASE FROM-OFFSET FROM-TYPENUMBER TO-BASE TO-OFFSET TO-TYPENUMBER CNT) ; Edited 11-Dec-87 15:34 by jop

:: Bits one array into another of the same element-type

```

(CL:IF (OR (NOT (EQ FROM-TYPENUMBER TO-TYPENUMBER))
          (EQ (%TYPENUMBER-TO-GC-TYPE TO-TYPENUMBER)
              PTRBLOCK.GCT)))
  (CL:DO ((I FROM-OFFSET (CL:1+ I))
         (LIMIT (+ FROM-OFFSET CNT))
         (J TO-OFFSET (CL:1+ J)))
    (EQ I LIMIT))
    (%ARRAY-WRITE (%ARRAY-READ FROM-BASE FROM-TYPENUMBER I)
                  TO-BASE TO-TYPENUMBER J))
  (LET ((BITS-PER-ELEMENT (%TYPENUMBER-TO-BITS-PER-ELEMENT TO-TYPENUMBER))
        (PBBT (DEFERREDCONSTANT (|create| PILOTBBT
                                         PBTDISJOINT _ T
                                         PBTSourceType _ 0
                                         PBTOPERATION _ 0))))
    ; Uses \PILOTBITBLT instead of \BLT because offsets might not be word aligned, and BITS-PER-ELEMENT may be greater than
    ; BITSPERWORD (16).
    (UNINTERRUPTABLY
      (|replace| (PILOTBBT PBTSource) |of| PBBT |with| FROM-BASE)
      (|replace| (PILOTBBT PBTSourceBIT) |of| PBBT |with| (CL:* BITS-PER-ELEMENT FROM-OFFSET))
      (|replace| (PILOTBBT PBTDEST) |of| PBBT |with| TO-BASE)
      (|replace| (PILOTBBT PBTDESTBIT) |of| PBBT |with| (CL:* BITS-PER-ELEMENT TO-OFFSET))
    ))

```

```

(|replace| (PILOTBBT PBTDESTBPL) |of| PBBT |with| BITS-PER-ELEMENT)
(|replace| (PILOTBBT PBTSOURCEBPL) |of| PBBT |with| BITS-PER-ELEMENT)
(|replace| (PILOTBBT PBTWIDTH) |of| PBBT |with| BITS-PER-ELEMENT)
(|replace| (PILOTBBT PBTHEIGHT) |of| PBBT |with| CNT)
(\\PILOTBITBLT PBBT 0)
NIL)))

```

(%FAT-STRING-ARRAY-P

```

(LAMBDA (ARRAY)
  (%FAT-CHAR-TYPE-P (%ARRAY-TYPE-NUMBER ARRAY)))

```

; Edited 18-Dec-86 17:44 by jop

(%FILL-ARRAY-FROM-SEQUENCE

```

(LAMBDA (DIMS SEQUENCE FLATTENED-ARRAY OFFSET)
  (CL:IF (CDR DIMS)
    (CL:DOTIMES (I (CAR DIMS))
      (%FILL-ARRAY-FROM-SEQUENCE (CDR DIMS)
        (CL:ELT SEQUENCE I)
        FLATTENED-ARRAY
        (CL:* (CADR DIMS)
          (+ OFFSET I))))))
  (CL:DO ((I 0 (CL:1+ I))
    (J OFFSET (CL:1+ J))
    (LIMIT (CAR DIMS)))
    (EQ I LIMIT))
    (ASET (CL:ELT SEQUENCE I)
      FLATTENED-ARRAY J))))

```

; Edited 11-Dec-87 15:34 by jop

(%FLATTEN-ARRAY

```

(LAMBDA (ARRAY)
  ;; Make a oned-array that shares storage with array. If array is already oned then return array
  (CL:IF (EQ 1 (CL:ARRAY-RANK ARRAY))
    ARRAY
    (CL:MAKE-ARRAY (CL:ARRAY-TOTAL-SIZE ARRAY)
      :ELEMENT-TYPE
      (CL:ARRAY-ELEMENT-TYPE ARRAY)
      :DISPLACED-TO ARRAY)))

```

; Edited 11-Dec-87 15:34 by jop

(%MAKE-ARRAY-WRITEABLE

```

(LAMBDA (ARRAY)
  (CL:IF (NOT (%ARRAYP ARRAY))
    (CL:ERROR "Not an array: ~S" ARRAY))
  (LET ((BASE-ARRAY ARRAY)
    NEW-BASE OFFSET TOTAL-SIZE TYPE-NUMBER)
    ;; Find the base array
    (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY)
      (CL:LOOP (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| BASE-ARRAY)
        (SETQ BASE-ARRAY (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY))
        (RETURN NIL))))
      (CL:WHEN (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| BASE-ARRAY)
        ;; Allocate the new storage ; Be careful about offsets
        (SETQ TOTAL-SIZE (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| BASE-ARRAY))
        (SETQ OFFSET (%GET-ARRAY-OFFSET BASE-ARRAY))
        (SETQ TYPE-NUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY))
        (SETQ NEW-BASE (%MAKE-ARRAY-STORAGE (+ TOTAL-SIZE OFFSET)
          TYPE-NUMBER))
        ;; Initialize it
        (%FAST-COPY-BASE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)
          OFFSET TYPE-NUMBER NEW-BASE OFFSET TYPE-NUMBER TOTAL-SIZE)
        ;; Smash the new base into the array-header
        (UNINTERRUPTABLY
          (|replace| (ARRAY-HEADER BASE) |of| BASE-ARRAY |with| NEW-BASE)
          (|replace| (ARRAY-HEADER READ-ONLY-P) |of| BASE-ARRAY |with| NIL)))
        ;; Declare the array (and all arrays on its access chain) readable
        (UNINTERRUPTABLY
          (CL:DO ((NEXT-ARRAY ARRAY (|fetch| (ARRAY-HEADER BASE) |of| NEXT-ARRAY))
            ((NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| NEXT-ARRAY)))
            (|replace| (ARRAY-HEADER READ-ONLY-P) |of| NEXT-ARRAY |with| NIL)))
            ;; return the original array
            ARRAY)))

```

; Edited 18-Dec-86 18:40 by jop

(%MAKE-DISPLACED-ARRAY

```

(LAMBDA (TOTALSIZE DIMENSIONS ELEMENT-TYPE DISPLACED-TO DISPLACED-INDEX-OFFSET FILL-POINTER READ-ONLY-P
  ADJUSTABLE EXTENDABLE)
  ;; Make a displaced array
  (LET ((DISPLACED-TO-TYPENUMBER (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| DISPLACED-TO))

```

; Edited 18-Dec-86 17:48 by jop

```
(DISPLACE-TO-READ-ONLY-P (|fetch| (ARRAY-HEADER READ-ONLY-P) |of| DISPLACED-TO))
(OFFSET (OR DISPLACED-INDEX-OFFSET 0))
BASE NEED-INDIRECTION-P)
(COND
  ((OR (%THIN-CHAR-TYPE-P DISPLACED-TO-TYPENUMBER)
    (|fetch| (ARRAY-HEADER EXTENDABLE-P) |of| DISPLACED-TO)
    (|fetch| (ARRAY-HEADER ADJUSTABLE-P) |of| DISPLACED-TO)
    (AND DISPLACE-TO-READ-ONLY-P (NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| DISPLACED-TO))))
    ; Provide for indirection

  (SETQ BASE DISPLACED-TO)
  (SETQ NEED-INDIRECTION-P T))
  (T
    ; Fold double displacement to single displacement
    (SETQ BASE (|fetch| (ARRAY-HEADER BASE) |of| DISPLACED-TO))
    (SETQ OFFSET (+ OFFSET (%GET-ARRAY-OFFSET DISPLACED-TO)))
    (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| DISPLACED-TO)
      (SETQ NEED-INDIRECTION-P T))))
(COND
  ((OR NEED-INDIRECTION-P ADJUSTABLE (> (LENGTH DIMENSIONS)
    1))
    ; Indirect strings always have %FAT-CHAR-TYPENUMBER
    (%MAKE-GENERAL-ARRAY TOTALSIZE DIMENSIONS ELEMENT-TYPE FILL-POINTER (%CHAR-TYPE-P
      DISPLACED-TO-TYPENUMBER
      )
    (OR READ-ONLY-P DISPLACE-TO-READ-ONLY-P)
    ADJUSTABLE EXTENDABLE BASE OFFSET))
  (T (%MAKE-ONED-ARRAY TOTALSIZE ELEMENT-TYPE FILL-POINTER (%FAT-CHAR-TYPE-P DISPLACED-TO-TYPENUMBER
    )
    (OR READ-ONLY-P DISPLACE-TO-READ-ONLY-P)
    EXTENDABLE BASE OFFSET))))
```

(%MAKE-GENERAL-ARRAY

```
(LAMBDA (TOTAL-SIZE DIMENSIONS ELEMENT-TYPE FILL-POINTER FATP READ-ONLY-P ADJUSTABLE-P EXTENDABLE-P
  DISPLACED-TO DISPLACED-INDEX-OFFSET)
  ; Edited 11-Dec-87 15:35 by jop
```

;; General arrays cover all make-array cases, including those requiring indirection.

```
(LET ((TYPE-NUMBER (%CML-TYPE-TO-TYPENUMBER ELEMENT-TYPE FATP)))
  (|create| GENERAL-ARRAY
    STORAGE _ (OR DISPLACED-TO (%MAKE-ARRAY-STORAGE TOTAL-SIZE TYPE-NUMBER))
    READ-ONLY-P _ READ-ONLY-P
    INDIRECT-P _ (%ARRAYP DISPLACED-TO)
    BIT-P _ (%BIT-TYPE-P TYPE-NUMBER)
    STRING-P _ (AND (%CHAR-TYPE-P TYPE-NUMBER)
      (EQ 1 (LENGTH DIMENSIONS)))
    ADJUSTABLE-P _ ADJUSTABLE-P
    DISPLACED-P _ DISPLACED-TO
    FILL-POINTER-P _ FILL-POINTER
    EXTENDABLE-P _ (OR EXTENDABLE-P ADJUSTABLE-P)
    TYPE-NUMBER _ TYPE-NUMBER
    OFFSET _ (OR DISPLACED-INDEX-OFFSET 0)
    FILL-POINTER _ (OR FILL-POINTER TOTAL-SIZE)
    TOTAL-SIZE _ TOTAL-SIZE
    DIMS _ DIMENSIONS)))
```

(%MAKE-ONED-ARRAY

```
(LAMBDA (TOTAL-SIZE ELEMENT-TYPE FILL-POINTER FATP READ-ONLY-P EXTENDABLE-P DISPLACED-TO
  DISPLACED-INDEX-OFFSET)
  ; Edited 18-Dec-86 17:48 by jop
```

;; Oned-arrays cover all one dimensional cases, except adjustable and displaced-to when indirection is necessary

```
(LET ((TYPE-NUMBER (%CML-TYPE-TO-TYPENUMBER ELEMENT-TYPE FATP)))
  (|create| ONED-ARRAY
    BASE _ (OR DISPLACED-TO (%MAKE-ARRAY-STORAGE TOTAL-SIZE TYPE-NUMBER))
    READ-ONLY-P _ READ-ONLY-P
    BIT-P _ (%BIT-TYPE-P TYPE-NUMBER)
    STRING-P _ (%CHAR-TYPE-P TYPE-NUMBER)
    DISPLACED-P _ DISPLACED-TO
    FILL-POINTER-P _ FILL-POINTER
    EXTENDABLE-P _ EXTENDABLE-P
    TYPE-NUMBER _ TYPE-NUMBER
    OFFSET _ (OR DISPLACED-INDEX-OFFSET 0)
    FILL-POINTER _ (OR FILL-POINTER TOTAL-SIZE)
    TOTAL-SIZE _ TOTAL-SIZE)))
```

(%MAKE-STRING-ARRAY-FAT

```
(LAMBDA (ARRAY)
  ; Edited 11-Dec-87 15:35 by jop
```

;; Like Adjust-array for the special case of Thin-string arrays

```
(CL:IF (NOT (%ARRAYP ARRAY))
  (CL:ERROR "Not an array" ARRAY))
(LET ((BASE-ARRAY ARRAY)
  NEW-BASE OFFSET LIMIT)
  ;; Find the base array
  (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| ARRAY)
    (CL:LOOP (CL:IF (|fetch| (ARRAY-HEADER INDIRECT-P) |of| BASE-ARRAY)
      (SETQ BASE-ARRAY (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY))
```

```

(RETURN NIL)))
;; Consistency check
(CL:IF (NOT (%THIN-CHAR-TYPE-P (|fetch| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY)))
  (CL:ERROR "Not a thin string-char array: ~S" BASE-ARRAY))
;; Allocate the new storage ; Be careful about offsets
(SETQ OFFSET (%GET-ARRAY-OFFSET BASE-ARRAY))
(SETQ LIMIT (+ (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| BASE-ARRAY)
  OFFSET))
(SETQ NEW-BASE (%MAKE-ARRAY-STORAGE LIMIT %FAT-CHAR-TYPENUMBER))
;; Initialize it ; Can't use %fast-copy-base because of the differing type
; numbers
(CL:DO ((I OFFSET (CL:1+ I))
  (BASE-ARRAY-BASE (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)))
  ((EQ I LIMIT)
    (%ARRAY-WRITE (%ARRAY-READ BASE-ARRAY-BASE %THIN-CHAR-TYPENUMBER I)
      NEW-BASE %FAT-CHAR-TYPENUMBER I))
;; Smash the new base into the array-header
(UNINTERRUPTABLY
  (|replace| (ARRAY-HEADER BASE) |of| BASE-ARRAY |with| NEW-BASE)
  (|replace| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY |with| %FAT-CHAR-TYPENUMBER))
;; return the original array
ARRAY))

```

(%MAKE-TWOD-ARRAY

```

(LAMBDA (TOTAL-SIZE DIMENSIONS ELEMENT-TYPE FATP READ-ONLY-P EXTENDABLE-P)
  ; Edited 18-Dec-86 17:49 by jop

```

```

;; Two-d arrays are only simple or extendable twod-arrays
(LET ((BOUND0 (CAR DIMENSIONS))
  (BOUND1 (CADR DIMENSIONS))
  (TYPE-NUMBER (%CML-TYPE-TO-TYPENUMBER ELEMENT-TYPE FATP)))
  (|create| TWOD-ARRAY
    BASE _ (%MAKE-ARRAY-STORAGE TOTAL-SIZE TYPE-NUMBER)
    READ-ONLY-P _ READ-ONLY-P
    BIT-P _ (%BIT-TYPE-P TYPE-NUMBER)
    EXTENDABLE-P _ EXTENDABLE-P
    TYPE-NUMBER _ TYPE-NUMBER
    BOUND0 _ BOUND0
    BOUND1 _ BOUND1
    TOTAL-SIZE _ TOTAL-SIZE)))

```

(%TOTAL-SIZE

```

(LAMBDA (DIMS) ; Edited 18-Dec-86 17:53 by jop

```

```

(CL:DO ((DIM DIMS (CDR DIM))
  (PROD 1))
  ((NULL DIM)
    PROD)
  (SETQ PROD (CL:* (CAR DIM)
    PROD))))

```

(SHRINK-VECTOR

```

(LAMBDA (VECTOR NEW-SIZE) ; Edited 18-Dec-86 18:08 by jop

```

```

(COND
  ((%VECTORP VECTOR)
    (CL:IF (OR (< NEW-SIZE 0)
      (> NEW-SIZE (|fetch| (ARRAY-HEADER TOTAL-SIZE) |of| VECTOR)))
      (CL:ERROR "Trying to shrink array ~s to bad size ~s" VECTOR NEW-SIZE))
    (|replace| (ARRAY-HEADER FILL-POINTER-P) |of| VECTOR |with| T)
    (|replace| (ARRAY-HEADER FILL-POINTER) |of| VECTOR |with| NEW-SIZE)
    VECTOR)
  (T (CL:ERROR "Not a vector: ~S" VECTOR))))
)

```

;; For Interlisp string hack

```

(DEFINEQ

```

(%SET-ARRAY-OFFSET

```

(LAMBDA (ARRAY NEWVALUE) ; Edited 18-Dec-86 17:51 by jop

```

```

;; Set the true offset for ARRAY
(COND
  ((%ONED-ARRAY-P ARRAY)
    (|replace| (ARRAY-HEADER OFFSET) |of| ARRAY |with| NEWVALUE))
  ((%TWOD-ARRAY-P ARRAY)
    (CL:ERROR "Twod-arrays have no offset"))
  ((%GENERAL-ARRAY-P ARRAY)
    (|replace| (ARRAY-HEADER OFFSET) |of| ARRAY |with| (- NEWVALUE (CL:DO* ((BASE-ARRAY ARRAY (|fetch| (ARRAY-HEADER
      BASE)

```

```

                                |of| BASE-ARRAY))
(OFFSET 0 (+ OFFSET (
                                %GET-ARRAY-OFFSET
                                BASE-ARRAY)))
((NOT (|fetch| (ARRAY-HEADER INDIRECT-P)
              |of| BASE-ARRAY))
  OFFSET)))

```

```

(T (CL:ERROR "Not an array: ~S" ARRAY))
NEWVALUE))

```

(%SET-ARRAY-TYPE-NUMBER

```
(LAMBDA (ARRAY NEWVALUE)
```

; Edited 18-Dec-86 17:52 by jop

;; Set the true type-number for array

```

(COND
  ((OR (%ONED-ARRAY-P ARRAY)
        (%TWOD-ARRAY-P ARRAY))
    (|replace| (ARRAY-HEADER TYPE-NUMBER) |of| ARRAY |with| NEWVALUE))
  ((%GENERAL-ARRAY-P ARRAY)
    (CL:DO ((BASE-ARRAY ARRAY (|fetch| (ARRAY-HEADER BASE) |of| BASE-ARRAY)))
      ((NOT (|fetch| (ARRAY-HEADER INDIRECT-P) |of| BASE-ARRAY))
        (|replace| (ARRAY-HEADER TYPE-NUMBER) |of| BASE-ARRAY |with| NEWVALUE))))
  (T (CL:ERROR "Not an array ~S" ARRAY))
  NEWVALUE))

```

)

;; Low level predicates

(DEFINEQ

(%ONED-ARRAY-P

```
(LAMBDA (ARRAY)
  (EQ (NTYPX ARRAY)
      %ONED-ARRAY))

```

; Edited 18-Dec-86 17:49 by jop

(%TWOD-ARRAY-P

```
(LAMBDA (ARRAY)
  (EQ (NTYPX ARRAY)
      %TWOD-ARRAY))

```

; Edited 18-Dec-86 17:53 by jop

(%GENERAL-ARRAY-P

```
(LAMBDA (ARRAY)
  (EQ (NTYPX ARRAY)
      %GENERAL-ARRAY))

```

; Edited 18-Dec-86 17:44 by jop

(%THIN-STRING-ARRAY-P

```
(LAMBDA (ARRAY)
  (%THIN-CHAR-TYPE-P (%ARRAY-TYPE-NUMBER ARRAY)))

```

; Edited 18-Dec-86 17:53 by jop

)

```
(DEFOPTIMIZER %ONED-ARRAY-P (ARRAY)
  `(AND ((OPCODES TYPEP 14)
        ,ARRAY)
        T))

```

```
(DEFOPTIMIZER %TWOD-ARRAY-P (ARRAY)
  `(AND ((OPCODES TYPEP 15)
        ,ARRAY)
        T))

```

```
(DEFOPTIMIZER %GENERAL-ARRAY-P (ARRAY)
  `(AND ((OPCODES TYPEP 16)
        ,ARRAY)
        T))

```

;; Real record def's on cmlarray-support

```
(/DECLAREDATATYPE 'GENERAL-ARRAY ' ((BITS 4)
  POINTER FLAG FLAG FLAG FLAG FLAG FLAG FLAG FLAG (BITS 8)
  WORD FIXP FIXP POINTER)

```

;; ---field descriptor list elided by lister---

```
' 10)
```

```
(/DECLAREDATATYPE 'ONED-ARRAY ' ((BITS 4)
  POINTER FLAG (BITS 1)
  FLAG FLAG (BITS 1)

```

FLAG FLAG FLAG (BITS 8)
WORD FIXP FIXP)

:: ---field descriptor list elided by lister---

' 8)

(/DECLAREDATATYPE ' TWOD-ARRAY ' ((BITS 4)
POINTER FLAG (BITS 1)
FLAG
(BITS 4)
FLAG
(BITS 8)
FIXP FIXP FIXP)

:: ---field descriptor list elided by lister---

' 10)

(ADDTOVAR **SYSTEMRECLST**

(DATATYPE GENERAL-ARRAY ((NIL BITS 4)
(STORAGE POINTER)
(READ-ONLY-P FLAG)
(INDIRECT-P FLAG)
(BIT-P FLAG)
(STRING-P FLAG)
(ADJUSTABLE-P FLAG)
(DISPLACED-P FLAG)
(FILL-POINTER-P FLAG)
(EXTENDABLE-P FLAG)
(TYPE-NUMBER BITS 8)
(OFFSET WORD)
(FILL-POINTER FIXP)
(TOTAL-SIZE FIXP)
(DIMS POINTER)))

(DATATYPE ONED-ARRAY ((NIL BITS 4)
(BASE POINTER)
(READ-ONLY-P FLAG)
(NIL BITS 1)
(BIT-P FLAG)
(STRING-P FLAG)
(NIL BITS 1)
(DISPLACED-P FLAG)
(FILL-POINTER-P FLAG)
(EXTENDABLE-P FLAG)
(TYPE-NUMBER BITS 8)
(OFFSET WORD)
(FILL-POINTER FIXP)
(TOTAL-SIZE FIXP)))

(DATATYPE TWOD-ARRAY ((NIL BITS 4)
(BASE POINTER)
(READ-ONLY-P FLAG)
(NIL BITS 1)
(BIT-P FLAG)
(NIL BITS 4)
(EXTENDABLE-P FLAG)
(TYPE-NUMBER BITS 8)
(BOUND0 FIXP)
(BOUND1 FIXP)
(TOTAL-SIZE FIXP)))

(PUTPROPS **%AREF1 DOPVAL** (2 AREF1))

(PUTPROPS **%AREF2 DOPVAL** (3 AREF2))

(PUTPROPS **%ASET1 DOPVAL** (3 ASET1))

(PUTPROPS **%ASET2 DOPVAL** (4 ASET2))

:: I/O

(DEFINEQ

(**%DEFPRINT-ARRAY**

(LAMBDA (ARRAY STREAM)

; Edited 5-Feb-88 10:10 by jop

:: This is the defprint for the array type

(COND

((%VECTORP ARRAY)
(**%DEFPRINT-VECTOR** ARRAY STREAM))
((NOT *PRINT-ARRAY*)
(**%DEFPRINT-GENERIC-ARRAY** ARRAY STREAM))
((AND *PRINT-LEVEL* (<= *PRINT-LEVEL* 0))
(\\ELIDE.PRINT.ELEMENT STREAM)
T)

(T (LET ((HASH (CL:CODE-CHAR (**|fetch|** (READTABLEP HASHMACROCHAR) **|of|** *READTABLE*)))
(RANK (**CL:ARRAY-RANK** ARRAY))
RANKSTR)
(%CHECK-CIRCLE-PRINT ARRAY STREAM (SETQ RANKSTR (CL:PRINC-TO-STRING RANK))

```

; Make sure we have room for #na
(.SPACECHECK. STREAM (+ (VECTOR-LENGTH RANKSTR)
2))
(CL:WRITE-CHAR HASH STREAM)
(CL:WRITE-STRING RANKSTR STREAM)
(CL:WRITE-CHAR (CONSTANT #\A)
STREAM)
(CL:IF (EQ RANK 0)
(\PRINDATUM (CL:AREF ARRAY)
STREAM 0)
(%PRINT-ARRAY-CONTENTS (%FLATTEN-ARRAY ARRAY)
0
(CL:ARRAY-DIMENSIONS ARRAY)
STREAM)))
T))))

```

(%DEFPRINT-BITVECTOR

; Edited 11-Dec-87 15:35 by jop

```

(LAMBDA (CL:BIT-VECTOR STREAM)
;; *Print-level* is handled in %defprint-vector
(LET ((HASH (CL:CODE-CHAR (|fetch| (READTABLEP HASHMACROCHAR) |of| *READTABLE*)))
(SIZE (VECTOR-LENGTH CL:BIT-VECTOR))
END.INDEX FINAL.INDEX ELIDED SIZESTR)
(SETQ END.INDEX (CL:1- SIZE))
(%CHECK-CIRCLE-PRINT CL:BIT-VECTOR STREAM (CL:UNLESS (EQ SIZE 0)
(CL:DO ((I (CL:1- END.INDEX)
(CL:1- I))
(LAST.VALUE (CL:AREF CL:BIT-VECTOR END.INDEX)))
((OR (< I 0)
(NOT (EQL (CL:AREF CL:BIT-VECTOR I)
LAST.VALUE))))))
(SETQ END.INDEX I)))
(SETQ FINAL.INDEX (COND
((AND *PRINT-LENGTH* (>= END.INDEX *PRINT-LENGTH*))
(SETQ ELIDED T)
(CL:1- *PRINT-LENGTH*))
(T END.INDEX)))
(CL:IF (NOT (EQ (CL:1- SIZE)
END.INDEX))
(SETQ SIZESTR (CL:PRINC-TO-STRING SIZE)))
(.SPACECHECK. STREAM (+ (PROGN
3)
(CL:IF SIZESTR
(VECTOR-LENGTH SIZESTR)
0)
FINAL.INDEX
(CL:IF ELIDED
(PROGN
3)
0)))
(CL:WRITE-CHAR HASH STREAM)
(CL:IF SIZESTR (CL:WRITE-STRING SIZESTR STREAM))
(CL:WRITE-CHAR (CONSTANT #\*)
STREAM)
(CL:DO ((I 0 (CL:1+ I))
(> I FINAL.INDEX))
(\OUTCHAR STREAM (+ (BIT CL:BIT-VECTOR I)
(CONSTANT (CL:CHAR-CODE #\0)))))
(CL:IF ELIDED (\ELIDE.PRINT.TAIL STREAM)))
T)))
; #* Plus 1 for final.index being 1 less than number bits printed
; Space for ...

```

(%DEFPRINT-GENERIC-ARRAY

; Edited 18-Dec-86 17:40 by jop

```

(LAMBDA (ARRAY STREAM)
;; Invoked when *PRINT-ARRAY* is NIL
(LET ((HASH (CL:CODE-CHAR (|fetch| (READTABLEP HASHMACROCHAR) |of| *READTABLE*)))
(%CHECK-CIRCLE-PRINT ARRAY STREAM
; Make sure we have room for #<
(.SPACECHECK. STREAM 2)
(CL:WRITE-CHAR HASH STREAM)
(CL:WRITE-CHAR (CONSTANT #\<)
STREAM)
(CL:WRITE-STRING (CL:PRINC-TO-STRING 'CL:ARRAY)
STREAM)
(CL:WRITE-CHAR (CONSTANT #\Space)
STREAM)
(CL:WRITE-STRING (CL:PRINC-TO-STRING (CL:ARRAY-ELEMENT-TYPE ARRAY))
STREAM)
(CL:WRITE-CHAR (CONSTANT #\Space)
STREAM)
(CL:WRITE-STRING (CL:PRINC-TO-STRING (CL:ARRAY-DIMENSIONS ARRAY))
STREAM)
(CL:WRITE-CHAR (CONSTANT #\Space)
STREAM)
(CL:WRITE-CHAR (CONSTANT #\@)
STREAM)
T)))

```

```

      (CL:WRITE-CHAR (CONSTANT #\Space)
        STREAM)
      (\\PRINTADDR ARRAY STREAM)
      (CL:WRITE-CHAR (CONSTANT #\>)
        STREAM)
    T)))

```

(%DEFPRINT-VECTOR

(LAMBDA (VECTOR STREAM)

; Edited 5-Feb-88 10:11 by jop

;; Defprint for the oned-array type

```

(COND
  ((CL:STRINGP VECTOR)
   (%DEFPRINT-STRING VECTOR STREAM))
  ((NOT *PRINT-ARRAY*)
   (%DEFPRINT-GENERIC-ARRAY VECTOR STREAM))
  ((AND *PRINT-LEVEL* (<= *PRINT-LEVEL* 0))
   (\\ELIDE.PRINT.ELEMENT STREAM)
   T)
  ((CL:BIT-VECTOR-P VECTOR)
   (%DEFPRINT-BITVECTOR VECTOR STREAM))
  (T (LET ((HASH (CL:CODE-CHAR (|fetch| (READTABLEP HASHMACROCHAR) |of| *READTABLE*)))
          (SIZE (VECTOR-LENGTH VECTOR))
          (END.INDEX FINAL.INDEX ELIDED SIZESTR)
          (SETQ END.INDEX (CL:1- SIZE))
          (%CHECK-CIRCLE-PRINT VECTOR STREAM (CL:UNLESS (EQ SIZE 0)
                                                         (CL:DO ((I (CL:1- END.INDEX)
                                                         (CL:1- I))
                                                         (LAST.VALUE (CL:AREF VECTOR END.INDEX)))
                                                         (OR (< I 0)
                                                         (NOT (EQL (CL:AREF VECTOR I)
                                                         LAST.VALUE))))
                                                         (SETQ END.INDEX I))))
          (SETQ FINAL.INDEX (COND
                            ((AND *PRINT-LENGTH* (>= END.INDEX *PRINT-LENGTH*))
                             (SETQ ELIDED T)
                             (CL:1- *PRINT-LENGTH*))
                            (T END.INDEX)))
          (CL:IF (NOT (EQ (CL:1- SIZE)
                         END.INDEX))
                 (SETQ SIZESTR (CL:PRINC-TO-STRING SIZE)))
          (.SPACECHECK. STREAM (+ (CL:IF SIZESTR
                                         (VECTOR-LENGTH SIZESTR)
                                         0)
                                 2))
          (CL:WRITE-CHAR HASH STREAM)
          (CL:IF SIZESTR (CL:WRITE-STRING SIZESTR STREAM))
          (CL:WRITE-CHAR (CONSTANT #\()
                         STREAM)
          (LET ((*PRINT-LEVEL* (AND *PRINT-LEVEL* (CL:1- *PRINT-LEVEL*)))
              (CL:DO ((I 0 (CL:1+ I))
                    (> I FINAL.INDEX))
                    (CL:IF (> I 0)
                            (CL:WRITE-CHAR (CONSTANT #\Space)
                                             STREAM)
                            (\\PRINDATUM (CL:AREF VECTOR I)
                                             STREAM 0)))
              (CL:IF ELIDED (\\ELIDE.PRINT.TAIL STREAM))
              (CL:WRITE-CHAR (CONSTANT #\))
                            STREAM)
          T))))))

```

(%DEFPRINT-STRING

(LAMBDA (STRING STREAM)

; Edited 11-Dec-87 15:36 by jop

;; May never get called since (IL:typename (make-string 10)) returns IL:stringp

```

(LET ((ESCAPECHAR (|fetch| (READTABLEP ESCAPECHAR) |of| *READTABLE*))
      (CLP (|fetch| (READTABLEP COMMONLISP) |of| *READTABLE*))
      (SIZE (VECTOR-LENGTH STRING)))
  (%CHECK-CIRCLE-PRINT STRING STREAM (.SPACECHECK. STREAM (CL:IF CLP
                                                                    2
                                                                    (+ 2 SIZE)))
  (CL:WHEN *PRINT-ESCAPE*
    (\\OUTCHAR STREAM (CONSTANT (CL:CHAR-CODE #\\"))))
  (CL:DO ((I 0 (CL:1+ I))
        (CH)
        ((EQ I SIZE))
        (SETQ CH (CL:CHAR-CODE (CL:CHAR STRING I)))
        (CL:WHEN (AND *PRINT-ESCAPE* (OR (EQ CH (CONSTANT (CL:CHAR-CODE #\\")))
                                         (EQ CH ESCAPECHAR)))
                 (\\OUTCHAR STREAM ESCAPECHAR))
        (\\OUTCHAR STREAM CH))
  (CL:WHEN *PRINT-ESCAPE*
    (\\OUTCHAR STREAM (CONSTANT (CL:CHAR-CODE #\\"))))
  T)))

```


(%PRINT-ARRAY-CONTENTS

(LAMBDA (FLAT-ARRAY OFFSET DIMENSIONS STREAM) ; Edited 5-Feb-88 10:11 by jop

```
(LET ((NELTS (CAR DIMENSIONS))
      FINAL-INDEX ELIDED)
  (COND
    ((AND *PRINT-LENGTH* (> NELTS *PRINT-LENGTH*))
     (SETQ ELIDED T)
     (SETQ FINAL-INDEX (CL:1- *PRINT-LENGTH*)))
    (T (SETQ FINAL-INDEX (CL:1- NELTS))))
  (CL:WRITE-CHAR (CONSTANT #\()
                 STREAM)
  (COND
```

((NULL (CDR DIMENSIONS)) ; Down to bottom level, print the elements

```
(CL:DO ((I OFFSET (CL:1+ I))
        (END-INDEX (+ OFFSET FINAL-INDEX))
        (> I END-INDEX))
  (CL:IF (> I OFFSET)
    (CL:WRITE-CHAR (CONSTANT #\Space)
                  STREAM)
    (\\PRINDATUM (CL:AREF FLAT-ARRAY I)
                 STREAM 0)))
```

((EQ *PRINT-LEVEL* 1) ; Elide at this level

```
(CL:DO ((I 0 (CL:1+ I))
        (> I FINAL-INDEX))
  (CL:IF (> I OFFSET)
    (CL:WRITE-CHAR (CONSTANT #\Space)
                  STREAM)
    (\\ELIDE.PRINT.ELEMENT STREAM)))
  (T (LET ((*PRINT-LEVEL* (AND *PRINT-LEVEL* (CL:1- *PRINT-LEVEL*)))
          (CL:DO ((I 0 (CL:1+ I))
                  (> I FINAL-INDEX))
                (CL:IF (> I 0)
                      (CL:WRITE-CHAR (CONSTANT #\Space)
                                      STREAM))))
    (%PRINT-ARRAY-CONTENTS FLAT-ARRAY (CL:* (CADR DIMENSIONS)
                                             (+ OFFSET I))
                           (CDR DIMENSIONS)
                           STREAM))))))
```

```
(CL:IF ELIDED (\\ELIDE.PRINT.TAIL STREAM)
  (CL:WRITE-CHAR (CONSTANT #\))
  STREAM)))
```

)

(DEFPRINT 'ONED-ARRAY '%DEFPRINT-VECTOR)

(DEFPRINT 'TWO-ARRAY '%DEFPRINT-ARRAY)

(DEFPRINT 'GENERAL-ARRAY '%DEFPRINT-ARRAY)

;; Needed at run time. low level functions for accessing, setting, and allocating raw storage. also includes cml type to typenumber converters

(DEFINEQ

(%ARRAY-READ

(LAMBDA (BASE TYPE-NUMBER INDEX)
 (%SLOW-ARRAY-READ BASE TYPE-NUMBER INDEX)))

(%ARRAY-WRITE

(LAMBDA (NEWVALUE BASE TYPE-NUMBER INDEX) ; Edited 18-Dec-86 17:23 by jop
 (%SLOW-ARRAY-WRITE NEWVALUE BASE TYPE-NUMBER INDEX)))

(%CML-TYPE-TO-TYPENUMBER

(LAMBDA (ELEMENT-TYPE FATP) ; Edited 18-Dec-86 17:30 by jop
 (LET ((CANONICAL-TYPE (%GET-CANONICAL-CML-TYPE ELEMENT-TYPE)))
 (CL:IF (AND FATP (EQ CANONICAL-TYPE 'CL:STRING-CHAR))
 %FAT-CHAR-TYPENUMBER
 (%CML-TYPE-TO-TYPENUMBER-EXPANDER CANONICAL-TYPE))))))

(%GET-CANONICAL-CML-TYPE

(LAMBDA (ELEMENT-TYPE) ; Edited 18-Dec-86 17:46 by jop

;; Returns the enclosing specialized array type

```
(CL:IF (CL:CONSP ELEMENT-TYPE)
  (CASE (CAR ELEMENT-TYPE)
    (CL:UNSIGNED-BYTE (%GET-ENCLOSING-UNSIGNED-BYTE ELEMENT-TYPE))
    (CL:SIGNED-BYTE (%GET-ENCLOSING-SIGNED-BYTE ELEMENT-TYPE))
    (CL:MOD (%REDUCE-MOD ELEMENT-TYPE))
    (INTEGER (%REDUCE-INTEGGER ELEMENT-TYPE))
    (T (LET ((EXPANDER (TYPE-EXPANDER (CAR ELEMENT-TYPE))))
        (CL:IF EXPANDER
          (%GET-CANONICAL-CML-TYPE (TYPE-EXPAND ELEMENT-TYPE EXPANDER))
```

```

T))))
(CASE ELEMENT-TYPE
  ((T XPOINTER CL:SINGLE-FLOAT CL:STRING-CHAR) ELEMENT-TYPE)
  (POINTER T)
  (FLOAT 'CL:SINGLE-FLOAT)
  (CL:FIXNUM ' (CL:SIGNED-BYTE 32))
  (CL:CHARACTER 'CL:STRING-CHAR)
  (BIT ' (CL:UNSIGNED-BYTE 1))
  (T (LET ((EXPANDER (TYPE-EXPANDER ELEMENT-TYPE)))
        (CL:IF EXPANDER
          (%GET-CANONICAL-CML-TYPE (TYPE-EXPANDER ELEMENT-TYPE EXPANDER))
          T))))))

```

(%GET-ENCLOSING-SIGNED-BYTE

; Edited 8-May-88 15:21 by jop

```

(LAMBDA (ELEMENT-TYPE)
  (LET ((NBITS (CADR ELEMENT-TYPE)))
    (CL:IF (CL:INTEGERP NBITS)
      (COND
        ((<= NBITS 16)
          ' (CL:SIGNED-BYTE 16))
        ((<= NBITS 32)
          ' (CL:SIGNED-BYTE 32))
        (T T))
      T))))

```

(%GET-ENCLOSING-UNSIGNED-BYTE

; Edited 8-May-88 15:21 by jop

```

(LAMBDA (ELEMENT-TYPE)
  (LET ((NBITS (CADR ELEMENT-TYPE)))
    (CL:IF (CL:INTEGERP NBITS)
      (COND
        ((<= NBITS 1)
          ' (CL:UNSIGNED-BYTE 1))
        ((<= NBITS 8)
          ' (CL:UNSIGNED-BYTE 8))
        ((<= NBITS 16)
          ' (CL:UNSIGNED-BYTE 16))
        (T T))
      T))))

```

(%MAKE-ARRAY-STORAGE

; Edited 18-Dec-86 17:47 by jop

```

(LAMBDA (NELTS TYPENUMBER INIT-ON-PAGE ALIGNMENT)
  ;; Allocates a raw storage block for an array of NELTS elements, of type TYPENUMBER
  (LET ((BITS-PER-ELEMENT (%TYPENUMBER-TO-BITS-PER-ELEMENT TYPENUMBER))
        (GC-TYPE (%TYPENUMBER-TO-GC-TYPE TYPENUMBER)))
    (\\ALLOCBLOCK (FOLDHI (CL:* NELTS BITS-PER-ELEMENT)
                          BITSPERCELL)
                  GC-TYPE INIT-ON-PAGE ALIGNMENT))))

```

(%REDUCE-INTEGERS

; Edited 8-May-88 15:27 by jop

```

(LAMBDA (ELEMENT-TYPE)
  (LET ((LOW (CADR ELEMENT-TYPE))
        (HIGH (CADDR ELEMENT-TYPE)))
    (CL:IF (CL:CONSP LOW)
      (SETQ LOW (CL:1+ (CAR LOW)))
      (CL:IF (CL:CONSP HIGH)
        (SETQ HIGH (CL:1- (CAR HIGH))))
      (CL:IF (AND (CL:INTEGERP LOW)
                  (CL:INTEGERP HIGH))
        (CL:IF (>= LOW 0)
          (COND
            ((< HIGH 2)
              ' (CL:UNSIGNED-BYTE 1))
            ((< HIGH 256)
              ' (CL:UNSIGNED-BYTE 8))
            ((< HIGH 65536)
              ' (CL:UNSIGNED-BYTE 16))
            (T T))
          (LET ((BOUND (MAX (- LOW)
                            HIGH)))
            (COND
              ((< BOUND 32768)
                ' (CL:SIGNED-BYTE 16))
              ((<= BOUND MAX.FIXP)
                ' (CL:SIGNED-BYTE 32))
              (T T))))
          T))))

```

(%REDUCE-MOD

; Edited 8-May-88 15:22 by jop

```

(LAMBDA (ELEMENT-TYPE)
  (LET ((MODNUM (CADR ELEMENT-TYPE)))
    (CL:IF (CL:INTEGERP MODNUM)

```

```

(COND
  ((<= MODNUM 2)
   '(CL:UNSIGNED-BYTE 1))
  ((<= MODNUM 256)
   '(CL:UNSIGNED-BYTE 8))
  ((<= MODNUM 65536)
   '(CL:UNSIGNED-BYTE 16))
  (T T))
(T)))

```

(%SLOW-ARRAY-READ

```

(LAMBDA (BASE TYPENUMBER ROW-MAJOR-INDEX) ; Edited 18-Dec-86 17:52 by jop
  ;; Punt function for opcode arrayread
  (%LLARRAY-TYPED-GET BASE TYPENUMBER ROW-MAJOR-INDEX)))

```

(%SLOW-ARRAY-WRITE

```

(LAMBDA (NEWVALUE BASE TYPENUMBER ROW-MAJOR-INDEX) ; Edited 18-Dec-86 17:53 by jop
  ;; Punt function for opcode arraywrite
  (CL:IF (NOT (%LLARRAY-TYPEP TYPENUMBER NEWVALUE))
    (CL:ERROR "Illegal value: ~S" NEWVALUE)
    (%LLARRAY-TYPED-PUT BASE TYPENUMBER ROW-MAJOR-INDEX NEWVALUE))
  NEWVALUE))
)

```

```

(DEFOPTIMIZER %ARRAY-READ (BASE TYPENUMBER INDEX)
  `((OPCODES MISC3 9)
    ,BASE
    ,TYPENUMBER
    ,INDEX))

```

```

(DEFOPTIMIZER %ARRAY-WRITE (NEWVALUE BASE TYPENUMBER INDEX)
  `((OPCODES MISC4 7)
    ,NEWVALUE
    ,BASE
    ,TYPENUMBER
    ,INDEX))

```

:: Compiler options

```

(DECLARE\ : DONTEVAL@LOAD DOEVAL@COMPILE DONTCOPY
(DECLARE\ : DOEVAL@COMPILE DONTCOPY
(LOCALVARS . T)
)
)
(PUTPROPS CMLARRAY FILETYPE CL:COMPILE-FILE)
(DECLARE\ : DONTEVAL@LOAD DOEVAL@COMPILE DONTCOPY COMPILERVERS
(ADDTOVAR NLAMA )
(ADDTOVAR NLAML )
(ADDTOVAR LAMA CL:VECTOR ASET CL:ARRAY-ROW-MAJOR-INDEX CL:ARRAY-IN-BOUNDS-P CL:AREF)
)
(PUTPROPS CMLARRAY COPYRIGHT ("Venue & Xerox Corporation" 1986 1987 1988 1990 1992 1993))

```

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%ALTER-AS-DISPLACED-ARRAY	13	CL:ARRAY-DIMENSION	3
%ALTER-AS-DISPLACED-TO-BASE-ARRAY	13	CL:ARRAY-DIMENSIONS	3
%AREF-EXPANDER	12	CL:ARRAY-ELEMENT-TYPE	3
%AREF0	13	CL:ARRAY-HAS-FILL-POINTER-P	3
%AREF1	13	CL:ARRAY-IN-BOUNDS-P	10
%AREF2	14	ARRAY-NEEDS-INDIRECTION-P	3
%ARRAY-BASE	14	CL:ARRAY-RANK	4
%ARRAY-CONTENT-INITIALIZE	14	CL:ARRAY-ROW-MAJOR-INDEX	10
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%ARRAY-READ	25	ASET	10
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%ASET0	15	CL:BIT-ANDC2	4
%ASET1	15	BIT-ARRAY-P	4
%ASET2	15	CL:BIT-EQV	4
%CHECK-SEQUENCE-DIMENSIONS	16	CL:BIT-IOR	4
%CML-TYPE-TO-TYPENUMBER	25	CL:BIT-NAND	4
%COPY-TO-NEW-ARRAY	16	CL:BIT-NOR	4
%DEFPRINT-ARRAY	22	CL:BIT-NOT	4
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%DEFPRINT-STRING	24	CL:BIT-VECTOR-P	4
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%FILL-ARRAY-FROM-SEQUENCE	18	EQUAL-DIMENSIONS-P	6
%FLATTEN-ARRAY	18	EXTENDABLE-ARRAY-P	6
%GENERAL-ARRAY-P	21	FILL-ARRAY	6
%GET-CANONICAL-CML-TYPE	25	CL:FILL-POINTER	7
%GET-ENCLOSING-SIGNED-BYTE	26	FILL-VECTOR	7
%GET-ENCLOSING-UNSIGNED-BYTE	26	CL:MAKE-ARRAY	7
%MAKE-ARRAY-STORAGE	26	MAKE-VECTOR	8
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%MAKE-DISPLACED-ARRAY	18	XCL:ROW-MAJOR-AREF	11
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%MAKE-ONED-ARRAY	19	CL:SBIT	8
%MAKE-STRING-ARRAY-FAT	19	CL:SCHAR	8
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%ONED-ARRAY-P	21	SHRINK-VECTOR	20
%PRINT-ARRAY-CONTENTS	25	SIMPLE-ARRAY-P	8
%REDUCE-INTEGGER	26	CL:SIMPLE-BIT-VECTOR-P	9
%REDUCE-MOD	26	CL:SIMPLE-STRING-P	9
%SET-ARRAY-OFFSET	20	CL:SIMPLE-VECTOR-P	9
%SET-ARRAY-TYPE-NUMBER	21	STRING-ARRAY-P	9
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%TOTAL-SIZE	20	VECTOR-LENGTH	9
%TWOD-ARRAY-P	21	CL:VECTOR-POP	9
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CL:ADJUSTABLE-ARRAY-P	3	CL:VECTOR-PUSH-EXTEND	9
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%ARRAY-READ	27	%ONED-ARRAY-P	21	ASET	12	CL:SBIT	12
%ARRAY-WRITE	27	%TWOD-ARRAY-P	21	BIT	12	CL:SCHAR	12
%GENERAL-ARRAY-P	21	CL:AREF	12	CL:CHAR	12	CL:SVREF	12

SETF INDEX

CL:AREF	12	CL:CHAR	12	XCL:ROW-MAJOR-AREF	11	CL:SCHAR	12
BIT	12	CL:FILL-POINTER	12	CL:SBIT	12	CL:SVREF	12

PROPERTY INDEX

%AREF1	22	%AREF2	22	%ASET1	22	%ASET2	22	CMLARRAY	27
--------	----	--------	----	--------	----	--------	----	----------	----

{MEDLEY}<sources>CMLARRAY.;1

CONSTANT INDEX

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