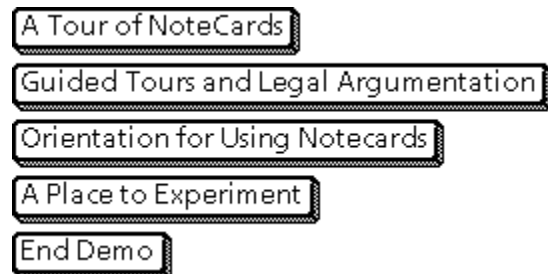


The demo consists of 4 parts, introduced by the introductory screen (heh). At the lower right of the screen there are several mouse-sensitive buttons that will move you from part to part. Those buttons appear like this:



The first time through, we suggest that you follow the parts in order, and resist the temptation to experiment—the demo is also a fully-functional NoteCardsf system, and your experimentation will be more successful after you’ve been shown around a bit.

You can end the demo at any time by hitting the “End Demo” button.

A Tour Of NoteCards

This section gives you a quick overview of what NoteCards is and what it can do for you.

When this screen first appears, there is a graphical description of the tour on the left side of the screen. On top of that graphic, there is a series of menu buttons. To start the tour, click on the "Start" button; to move through the tour, click the "Next" button to move from part to part.



When you’re finished, it’s time to move on...

Guided Tours and Legal Argumentation

This is a deeper example, showing NoteCards’ facilities of guiding tours, and its specialized support for legal argumentation. You’ll be taken on a guided tour of a Supreme Court case; this is a comprehensive tour, with many possible side-trips if you want more detail.

To help examine the Justices’ reasoning in this case, NoteCards provides a special type of card to describe arguments in formal terms. You’ll see those cards in use—and see how clearly they lay out the important issues.

Orientation for Using Notecards

Here’s where you learn the basic mechanics of using NoteCards: A structured example walks you through mouse and keyboard use, then to opening Notefiles, creating cards, and creating and following links. You should work through this section before experimenting for yourself.

Start by reading the text at the left of the screen, and you’re off!

A Place to Experiment

At last, a chance to play around! This is a place for you to experiment with NoteCards. To start you off, there is a collection of sample cards and a quick description of the various types of cards you can create. Once you've worked through that, you'll be ready to try NoteCards for your own application.

End Demo

Hitting this button ends the demo, rather abruptly.