changes to:	`(CLASSES Truck SystemTruck RoadStop Producer PerishableCommodity OtherRoadStop FragileCommodity Consumer CommodityTransportability Commodity)` `(VARS TRUCKINRCOMS)`
previous date:	`25-Aug-87 11:51:37  {POGO:AISNORTH:XEROX}<LOOPSCORE>LYRIC>USERS>TRUCKIN>TRUCKINR.;2`
Read Table:	`INTERLISP`
Package:	`INTERLISP`
Format:	`XCCS`

```
(RPAQQ TRUCKINRCOMS
       ((DECLARE%: DONTCOPY (PROP MAKEFILE-ENVIRONMENT TRUCKINR))
                                              ; Copyright (c) 1983 Xerox Corp

       ;; TRUCKIN Domain for Expert Systems. Created by Loops Design Team - Danny Bobrow, Sanjay Mittal, and Mark Stefik
                                              ; Objects and associated methods for Commodity and RoadStop
                                              ; classes
       (CLASSES * TRUCKINRCLASSES)
       (FNS CommodityTransportability.CheckFragility CommodityTransportability.UpdateStatus RoadStop.BwPlace
            RoadStop.ColorPlace RoadStop.DisplayIcon)
       (METHODS Commodity.CanTransfer Commodity.CheckFragility Commodity.Display Commodity.TransferOwner
                Commodity.UpdateStatus Consumer.Buy Consumer.BuyFuel Consumer.CanBuy Consumer.DisplayData
                Consumer.DisplayIcon Consumer.Show FragileCommodity.CheckFragility
                FragileCommodity.PartialTransfer OtherRoadStop.DisplayIcon OtherRoadStop.Initialize
                OtherRoadStop.ReInitialize OtherRoadStop.Show PerishableCommodity.PartialTransfer
                PerishableCommodity.UpdateStatus Producer.DisplayData Producer.DisplayIcon Producer.Sell
                Producer.SellFuel Producer.Show RoadStop.AnyVictim RoadStop.BWDisplay RoadStop.Bandit?
                RoadStop.BanditP RoadStop.BanditReady RoadStop.ColorDisplay RoadStop.Crash RoadStop.Display
                RoadStop.DisplayData RoadStop.Flash RoadStop.GoingPast RoadStop.Initialize RoadStop.Park
                RoadStop.Parked? RoadStop.Place RoadStop.ReInitialize RoadStop.RoomToPark? RoadStop.TimeSpent
                RoadStop.TurnsStayed RoadStop.Unpark RoadStop.Visit SystemTruck.Buy SystemTruck.CanBuy
                SystemTruck.Sell Truck.BuyFuel Truck.CanBuyFuel Truck.FillTank Truck.Initialize Truck.SellFuel
                Truck.VisitUnionHall)))

(DECLARE%: DONTCOPY

(PUTPROPS TRUCKINR MAKEFILE-ENVIRONMENT (:PACKAGE "IL" :READTABLE "INTERLISP" :BASE 10))
)
```

```
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;; TRUCKIN Domain for Expert Systems. Created by Loops Design Team - Danny Bobrow, Sanjay Mittal, and Mark Stefik

;; Objects and associated methods for Commodity and RoadStop classes

(RPAQQ TRUCKINRCLASSES (Commodity CommodityTransportability Consumer FragileCommodity OtherRoadStop
                                  PerishableCommodity Producer RoadStop SystemTruck Truck))

(DEFCLASSES Commodity CommodityTransportability Consumer FragileCommodity OtherRoadStop PerishableCommodity
       Producer RoadStop SystemTruck Truck)

(DEFCLASS Commodity (MetaClass CommodityClassMeta Edited%:          (* dgb%: "23-SEP-83 09:33"))
       (Supers GameObject)
       (ClassVariables (VolPerQty 1 doc "volume occupied by unit quantity")
               (WtPerQty 1 doc "weight per unit qty")
               (AvgPrice 1 doc "avg unit price for buying or selling by truckers")
               (Icon defaultIcon doc "name of a variable which is bound to a Bitmap")
               (CopyCV (VolPerQty WtPerQty AvgPrice Icon)))
       (InstanceVariables (qty 0 doc "actual qty on hand for truck")
               (pr 0.9 doc "this is the actual price RATIO paid by a trucker")
               (owner *SYSTEM* doc "truck object which owns this commodity")
               (status T doc "whether the commodity is alright or not. NIL would mean the commodity has been
                       destroyed")))

(DEFCLASS CommodityTransportability (MetaClass GameClass Edited%:
                                                          (* sm%: "26-JAN-83 17:34"))
       (Supers GameObject)
       (ClassVariables (CopyCV NIL)))
```