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*changes to:* (IL:VARS IL:RPCDECLSCOMS)  
(IL:VARIABLES \*RPC-ACCEPT-PROGRAM-UNAVAILABLE\* \*PORTMAPPER-SOCKET\*)

*previous date:* 19-Oct-88 18:29:59 {NB:PARC:XEROX}<NFS>SOURCES>RPCDECLS.;1

*Read Table:* XCL

*Package:* RPC2

*Format:* XCCS

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(IL:RPAQQ **IL:RPCDECLSCOMS**

(';; Macros useful for low-level RPC hacking.

(IL:PROPS (IL:RPCDECLS IL:MAKEFILE-ENVIRONMENT IL:FILETYPE))  
(IL:FUNCTIONS GETBASE-INTEGER GETBASE-UNSIGNED INTEGER-FROM-BYTES UNSIGNED-FROM-BYTES  
UNSIGNED-FROM-SIGNED PUTBASE-INTEGER FOLDLO UNFOLD VECTOR-BASE VECTOR-OFFSET PADDING-BYTES)  
; Call methods  
(IL:FUNCTIONS RPC-METHOD RPC-CALL-METHOD REINITIALIZE-RPCSTREAM GETBYTE GETRAWBYTES SKIPBYTES GETCELL  
GETOFFSET PUTBYTE PUTRAWBYTES ZEROBYTES PUTCELL GETUNSIGNED PUTUNSIGNED)  
(IL:VARIABLES \*WORDS-PER-CELL\* \*BYTES-PER-CELL\* \*BYTES-PER-WORD\*)  
; Well-known RPC constants  
(IL:VARIABLES \*RPC-MSG-CALL\* \*RPC-MSG-REPLY\* \*RPC-REPLY-ACCEPTED\* \*RPC-REPLY-REJECTED\*  
\*RPC-ACCEPT-SUCCESS\* \*RPC-ACCEPT-PROGRAM-UNAVAILABLE\* \*RPC-VERSION\*  
\*INTERNAL-TIME-UNITS-PER-MSEC\* \*PORTMAPPER-SOCKET\*)  
; For those that need IP/TCP stuff  
(IL:FUNCTIONS LOAD-TCP-EXPORTS)))

(';; Macros useful for low-level RPC hacking.

(IL:PUTPROPS **IL:RPCDECLS IL:MAKEFILE-ENVIRONMENT** (:READTABLE "XCL" :PACKAGE "RPC2"))  
(IL:PUTPROPS **IL:RPCDECLS IL:FILETYPE** :COMPILE-FILE)

(DEFMACRO **GETBASE-INTEGER** (BASE BYTEOFFSET)

"Interpret 32 bits at BYTEOFFSET from BASE as a signed integer."  
'(LET ((BASE (IL:\ADDABASE ,BASE (FOLDLO ,BYTEOFFSET \*BYTES-PER-WORD\*))))  
(IL:\MAKENUMBER (IL:\GETBASE BASE 0)  
(IL:\GETBASE BASE 1)))

(DEFMACRO **GETBASE-UNSIGNED** (BASE BYTEOFFSET)

"Interpret 32 bits at BYTEOFFSET from BASE as an unsigned integer."  
;; This differs from GETBASE-INTEGER only when the high bit is on, in which case we are forced to make (choke) a bignum, which we try to do  
;; efficiently.  
'(LET\* ((BASE (IL:\ADDABASE ,BASE (FOLDLO ,BYTEOFFSET \*BYTES-PER-WORD\*)))  
(HI (IL:\GETBASE BASE 0)))  
(IF (> HI 32767)  
(BIGNUM-MAKE-NUMBER HI (IL:\GETBASE BASE 1))  
(IL:\MAKENUMBER HI (IL:\GETBASE BASE 1))))

(DEFMACRO **INTEGER-FROM-BYTES** (BYTE0 BYTE1 BYTE2 BYTE3)

"Interprets these 32 bits as a signed integer"  
'(IL:\MAKENUMBER (+ (UNFOLD ,BYTE0 256)  
,BYTE1)  
(+ (UNFOLD ,BYTE2 256)  
,BYTE3)))

(DEFMACRO **UNSIGNED-FROM-BYTES** (BYTE0 BYTE1 BYTE2 BYTE3)

"Interprets these 32 bits as an unsigned integer"  
'(LET\* ((HI (+ (UNFOLD ,BYTE0 256)  
,BYTE1))  
(LO (+ (UNFOLD ,BYTE2 256)  
,BYTE3)))  
(IF (> HI 32767)  
(BIGNUM-MAKE-NUMBER HI LO)  
(IL:\MAKENUMBER HI LO))))

(DEFMACRO **UNSIGNED-FROM-SIGNED** (VALUE)

"Interpret the 32 bits of VALUE's representation as an unsigned integer."  
'(LET ((VALUE ,VALUE))  
(IF (> 0 VALUE)  
(+ VALUE TWOTO32ND)  
VALUE)))

(DEFMACRO **PUTBASE-INTEGER** (BASE BYTEOFFSET VALUE)

"Store integer VALUE at BYTEOFFSET bytes beyond BASE."

```

;; Note this handles both "signed" and "unsigned" numbers. We do type analysis here to avoid gratuitous consing when handling anything large.
`(LET ((BASE (IL:\ADDDBASE ,BASE (FOLDLO ,BYTEOFFSET *BYTES-PER-WORD*)))
      (VALUE ,VALUE))
  (COND
    ((IL:SMALLP VALUE)
     (IL:\PUTBASE BASE 0 (IF (< VALUE 0)
                               65535
                               0))
     (IL:\PUTBASE BASE 1 (IL:\LOLOC VALUE)))
    ((EQ (IL:NTYPX VALUE)
         IL:\FIXP)
     (IL:\VBLT BASE VALUE 2))
    (T (PUTBASE-BIGNUM BASE VALUE)))))

(DEFMACRO FOLDLO (FORM DIVISOR)
  (LET ((DIV (IF (CONSTANTP DIVISOR)
                  (EVAL DIVISOR)
                  DIVISOR)))
    (OR (AND DIV (IL:POWEROTWOP DIV))
        (IL:\ILLEGAL.ARG DIV)))
  (LIST 'IL:LRSH FORM (IL:SUB1 (IL:INTEGERLENGTH DIV)))))

(DEFMACRO UNFOLD (FORM DIVISOR)
  (LET ((DIV (IF (CONSTANTP DIVISOR)
                  (EVAL DIVISOR)
                  DIVISOR)))
    (OR (AND DIV (IL:POWEROTWOP DIV))
        (IL:\ILLEGAL.ARG DIV)))
  (LIST 'IL:LLSH FORM (IL:SUB1 (IL:INTEGERLENGTH DIV)))))

(DEFMACRO VECTOR-BASE (VECTOR)
  "Get raw string/vector base address. Use VECTOR-OFFSET, too, unless you know this is a brand new one without displacement."
  `(IL:|fetch| (IL:ONED-ARRAY IL:BASE) IL:|of| ,VECTOR))

(DEFMACRO VECTOR-OFFSET (VECTOR)
  "Get raw vector offset. Interpretation depends on element type, of course."
  `(IL:|fetch| (IL:ONED-ARRAY IL:OFFSET) IL:|of| ,VECTOR))

(DEFMACRO PADDING-BYTES (BYTECOUNT)
  "Returns number of bytes needed to pad BYTECOUNT bytes out to a multiple of 32 bits."
  `(LET ((N ,BYTECOUNT))
      (- (LOGAND (+ N 3)
                  -4)
          N)))
```

;; Call methods

```

(DEFMACRO RPC-METHOD (OP STREAM)
  "Returns the function that implements OP (unevaluated) on STREAM."
  `,(INTERN (CONCATENATE 'STRING "RPC-METHODS-" (STRING OP))
            "RPC2"))
  (RPC-STREAM-METHODS ,STREAM)))
```

```

(DEFMACRO RPC-CALL-METHOD (OP &REST ARGS)
  "Invoke the OP method on ARGS, the first of which must be the RPC-STREAM that defines the method"
  `(FUNCALL (RPC-METHOD ,OP ,(FIRST ARGS))
            ,@ARGS))
```

```

(DEFMACRO REINITIALIZE-RPCSTREAM (STREAM DESTADDR DESTSOCKET)
  "Reuse an existing RPC Stream to send a new packet. Resets length counters, reinitializes packets, etc."
  `(RPC-CALL-METHOD INITIALIZE ,STREAM ,DESTADDR ,DESTSOCKET))
```

```

(DEFMACRO GETBYTE (XDRSTREAM)
  "Applies the GETBYTE method of an RPC Stream to read in and return the next byte of the stream."
  `(RPC-CALL-METHOD GETBYTE ,XDRSTREAM))
```

```

(DEFMACRO GETRAWBYTES (XDRSTREAM BASE OFFSET NBYTES)
  "Applies the GETRAWBYTES method of an RPC stream to read NBYTES bytes from the stream to BASE,OFFSET."
  `(RPC-CALL-METHOD GETRAWBYTES ,XDRSTREAM ,BASE ,OFFSET ,NBYTES))
```

```

(DEFMACRO SKIPBYTES (RPCSTREAM NBYTES)
  "Applies the SKIPBYTES method of an RPC stream to skip NBYTES bytes of input."
  `(RPC-CALL-METHOD SKIPBYTES ,RPCSTREAM ,NBYTES))
```

```

(DEFMACRO GETCELL (XDRSTREAM)
  "Applies the GETCELL method of an RPC Stream to read in and return the next cell of the stream. A cell is a
  32-bit two's complement integer."
  `(RPC-CALL-METHOD GETCELL ,XDRSTREAM))

(DEFMACRO GETOFFSET (XDRSTREAM)
  "Returns dotted pair (base . byteoffset), pointing at current position in incoming packet"
  `(RPC-CALL-METHOD GETOFFSET ,XDRSTREAM))

(DEFMACRO PUTBYTE (RPCSTREAM VALUE)
  "Applies the PUTBYTE method of an RPC Stream to write the byte VALUE on that stream. VALUE is an integer
  between 0 and 255 inclusive."
  `(RPC-CALL-METHOD PUTBYTE ,RPCSTREAM ,VALUE))

(DEFMACRO PUTRAWBYTES (RPCSTREAM BASE OFFSET NBYTES)
  "Applies the PUTRAWBYTES method of an RPC stream to write the NBYTES bytes from BASE,OFFSET to the stream."
  `(RPC-CALL-METHOD PUTRAWBYTES ,RPCSTREAM ,BASE ,OFFSET ,NBYTES))

(DEFMACRO ZEROBYTES (RPCSTREAM NBYTES)
  "Applies the ZEROBYTES method of an RPC stream to write NBYTES bytes of zero to the output."
  `(RPC-CALL-METHOD ZEROBYTES ,RPCSTREAM ,NBYTES))

(DEFMACRO PUTCELL (RPCSTREAM VALUE)
  "Applies the PUTCELL method of an RPC Stream to write the cell VALUE on that stream. A cell is a 32-bit two's
  complement integer."
  `(RPC-CALL-METHOD PUTCELL ,RPCSTREAM ,VALUE))

(DEFMACRO GETUNSIGNED (RPCSTREAM)
  "Fetch an unsigned 32-bit integer from RPCSTREAM. Uses the GETUNSIGNED method."
  `(RPC-CALL-METHOD GETUNSIGNED ,RPCSTREAM))

(DEFMACRO PUTUNSIGNED (RPCSTREAM VALUE)
  "Write a 32-bit unsigned integer to RPCSTREAM. Uses PUTCELL method."
  `(PUTCELL ,RPCSTREAM ,VALUE))
  ;;= Note that no coercion is needed here, because the bits of the bignum are the same as the bits of the signed integer.

(DEFCONSTANT *WORDS-PER-CELL* 2
  "The number of words (16 bits) per cell.")

(DEFCONSTANT *BYTES-PER-CELL* 4
  "Number of 8-bit bytes per RPC cell.")

(DEFCONSTANT *BYTES-PER-WORD* 2)
  ;;= Well-known RPC constants

(DEFCONSTANT *RPC-MSG-CALL* 0
  "Constant 0 in packet means RPC call, 1 means reply")

(DEFCONSTANT *RPC-MSG-REPLY* 1)

(DEFCONSTANT *RPC-REPLY-ACCEPTED* 0
  "Switch in reply body")

(DEFCONSTANT *RPC-REPLY-REJECTED* 1
  "Switch in reply body")

(DEFCONSTANT *RPC-ACCEPT-SUCCESS* 0
  "Switch in accepted reply.")

(DEFCONSTANT *RPC-ACCEPT-PROGRAM-UNAVAILABLE* 1)

(DEFCONSTANT *RPC-VERSION* 2
  "This code will only work for SUN RPC Version 2")

(DEFCONSTANT *INTERNAL-TIME-UNITS-PER-MSEC* (/ INTERNAL-TIME-UNITS-PER-SECOND 1000)
  "This gets used in EXCHANGE-UDP-PACKETS.")

```

```
(DEFCONSTANT *PORTMAPPER-SOCKET* 111
  "Well-known socket for portmapper")

;; For those that need IP/TCP stuff

(DEFUN LOAD-TCP-EXPORTS ()
  (PROG1 (IL:FILELOAD (IL:SOURCE)
    IL:TCPEXPORTS)
    (OR (GET 'IL:TCPEXPORTS 'IL:FILEDATES)
      (SETF (GET 'IL:TCPEXPORTS 'IL:FILEDATES)
        T)))
  (IL:PUTPROPS IL:RPCDECLS IL:COPYRIGHT ("Xerox Corporation" 1988 1989)))
```

; Now stop us from loading it again (This really ought to be on  
; TCPEXPORTS)

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