

File created: 16-Feb-86 00:14:45 {ERIS}<LISPCORE>LIBRARY>DANDELIONUFO.;24

changes to: (VARS DANDELIONUFOCOMS \DANDELIONUFO.LOCKEDFNS)
(FNS \DANDELIONUFO.WRITE \DANDELIONUFO.SENDPAGE)

previous date: 15-Feb-86 12:35:33 {ERIS}<LISPCORE>LIBRARY>DANDELIONUFO.;23

Read Table: OLD-INTERLISP-FILE

Package: INTERLISP

Format: XCCS

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(RPAQQ **DANDELIONUFOCOMS**

[(* DANDELIONUFO -- Driver for the UFO systems Dandelion BusMaster color board -- By Kelly Roach and Herb Jellinek. *)

(CONSTANTS (NYBBLESPERWORD 4)

(BITSPERNYBBLE 4)

(\PCColorMapBase 917520)

(\RochesterDisplayBase 917504)

(\RochesterDisplayOffsetRegister 917552)

(\RochesterDisplayOffsetRegisterLo 917553)

(\RochesterBUSADDRHI 8)

(\RochesterBUSADDRLO 0)

(\RochesterPIXELSPERPAGE 1024)

(\RochesterRASTERWIDTH 160))

(FNS \DANDELIONUFO.WRITE)

(FNS \DANDELIONUFO.INIT \DANDELIONUFO.STARTBOARD \DANDELIONUFO.SENDCOLORMAPENTRY \DANDELIONUFO.SENDPAGE

\DANDELIONUFO.PILOTBITBLT)

(FILES BUSCOLOR)

(VARS \DANDELIONUFO.LOCKEDFNS)

(DECLARE: DONTEVAL@COMPILE DOCOPY (P (\DANDELIONUFO.INIT]))

(* * DANDELIONUFO -- Driver for the UFO systems Dandelion BusMaster color board --
By Kelly Roach and Herb Jellinek. *)

(DECLARE: EVAL@COMPILE

(RPAQQ **NYBBLESPERWORD** 4)

(RPAQQ **BITSPERNYBBLE** 4)

(RPAQQ **\PCColorMapBase** 917520)

(RPAQQ **\RochesterDisplayBase** 917504)

(RPAQQ **\RochesterDisplayOffsetRegister** 917552)

(RPAQQ **\RochesterDisplayOffsetRegisterLo** 917553)

(RPAQQ **\RochesterBUSADDRHI** 8)

(RPAQQ **\RochesterBUSADDRLO** 0)

(RPAQQ **\RochesterPIXELSPERPAGE** 1024)

(RPAQQ **\RochesterRASTERWIDTH** 160)

(CONSTANTS (NYBBLESPERWORD 4)

(BITSPERNYBBLE 4)

(\PCColorMapBase 917520)

(\RochesterDisplayBase 917504)

(\RochesterDisplayOffsetRegister 917552)

(\RochesterDisplayOffsetRegisterLo 917553)

(\RochesterBUSADDRHI 8)

(\RochesterBUSADDRLO 0)

(\RochesterPIXELSPERPAGE 1024)

(\RochesterRASTERWIDTH 160))

)

(DEFINEQ

(\DANDELIONUFO.WRITE

[LAMBDA (A D)

(PCBUS.WRITE (IPLUS 917504 A)

D])

(* kbr: " 4-Feb-86 17:24")

)

(DEFINEQ

(\DANDELIONUFO.INIT

[LAMBDA NIL

(DECLARE (GLOBALVARS \DANDELIONUFOWSOPS \DANDELIONUFOINFO))

(* kbr: "15-Feb-86 12:32")

```
(for FN in \DANDELIONUFO.LOCKEDFNS do (\LOCKFN FN))
(SETQ \DANDELIONUFOWSOPS (create WSOPS
                                STARTBOARD _ (FUNCTION \DANDELIONUFO.STARTBOARD)
                                STARTCOLOR _ (FUNCTION \BUSCOLOR.STARTCOLOR)
                                STOPCOLOR _ (FUNCTION \BUSCOLOR.STOPCOLOR)
                                EVENTFN _ (FUNCTION \BUSCOLOR.EVENTFN)
                                SENDCOLORMAPENTRY _ (FUNCTION \DANDELIONUFO.SENDCOLORMAPENTRY)
                                SENDPAGE _ (FUNCTION \DANDELIONUFO.SENDPAGE)
                                PILOTBITBLT _ (FUNCTION \DANDELIONUFO.PILOTBITBLT)))
(SETQ \DANDELIONUFOINFO (create DISPLAYINFO
                                DITYPE _ (QUOTE DANDELIONUFO)
                                DIWIDTH _ 640
                                DIHEIGHT _ 400
                                DIBITSPERPIXEL _ 4
                                DIWSOPS _ \DANDELIONUFOWSOPS)
(\DEFINEDISPLAYINFO \DANDELIONUFOINFO])
```

(\DANDELIONUFO.STARTBOARD

(* kbr: "25-Aug-85 16:23")

```
[LAMBDA NIL
(\DANDELIONUFO.WRITE 1 0)
(\DANDELIONUFO.WRITE 1 0)
(\DANDELIONUFO.WRITE 1 16)
(\DANDELIONUFO.WRITE 0 24)
(\DANDELIONUFO.WRITE 0 (SELECTQ COLORMONITORTYPE
                             (NIL CONRAC)
                             10)
 (HITACHI 11)
 (ERROR "ILLEGAL ARG" COLORMONITORTYPE))
(\DANDELIONUFO.WRITE 0 25)
(\DANDELIONUFO.WRITE 0 43)
(\DANDELIONUFO.WRITE 0 227)
(\DANDELIONUFO.WRITE 0 39)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 0 0)
(\DANDELIONUFO.WRITE 1 63)
(\DANDELIONUFO.WRITE 2 1)
(\DANDELIONUFO.WRITE 3 0)
(\DANDELIONUFO.WRITE 32 8)
(\DANDELIONUFO.WRITE 48 0)
(\DANDELIONUFO.WRITE 49 0)]
```

(\DANDELIONUFO.SENDCOLORMAPENTRY

(* kbr: "4-Feb-86 17:22")

(* sends the lth entry of the colormap COLORMAP to the extension bus.)

```
[LAMBDA (FDEV COLOR# RGB)
(PROG (LUT)
 [SETQ LUT (LOGXOR 63 (LOGOR 128 (LLSH (LRSH (fetch (RGB BLUE) of RGB)
                                             6)
                                         4)
                    (LLSH (LRSH (fetch (RGB GREEN) of RGB)
                                6)
                          2)
                    (LRSH (fetch (RGB RED) of RGB)
                          6)
 (PCBUS.WRITE (IPLUS \PCColorMapBase COLOR#)
              LUT])
```

(\DANDELIONUFO.SENDPAGE

(* kbr: "16-Feb-86 00:14")

```
[LAMBDA (PAGE PAGE#)
(PROG (DISPINTERRUPT)
 (SETQ DISPINTERRUPT (\GETBASE \EM.DISPINTERRUPT 0))
 (\PUTBASE \EM.DISPINTERRUPT 0 0)
 (PCBUS.WRITEHL 14 48 (LLSH (LOGAND PAGE# 3)
                            6))
 (PCBUS.WRITEHL 14 49 (LRSH PAGE# 2))
 (\BUSBLTOUTNYBBLES PAGE \RochesterBUSADDRHI \RochesterBUSADDRLO WORDSPERPAGE)
 (\PUTBASE \EM.DISPINTERRUPT 0 DISPINTERRUPT])
```

(* ((1024 pixels / page) / (16 pixels / offset)) = 64 offsets / page)

(\DANDELIONUFO.PILOTBITBLT

(* kbr: "4-Feb-86 17:23")

```
[LAMBDA (PILOTBBT N)
(PROG (DEST DESTBIT WIDTH HEIGHT BUSADDRHI BUSADDRLO NWORDS ABSCURRPAGE CURRPAGEINBITMAP DISPINTERRUPT)
```

(* The busmaster UPDATEDAEMON is a narrow communication bottleneck from the color screen bitmap to the color frame buffer. We work around this bottleneck by communicating small important changes to the color screen bitmap quickly and big less important changes slower. *)

(* We try to make small changes that cross lots of pages appear visible in the frame buffer quickly by writing to both color screen bitmap and frame buffer. Big changes, which could be overwritten by other big changes before the UPDATEDAEMON notices them (and so save us time this way) are best left to the UPDATEDAEMON to handle. *)

(* First, output to the color screen bitmap.
*)

(\PILOTBITBLT PILOTBBT N)

(* Probably a case worth optimizing: cursors, carets, characters, vertical drawlines, and vertical scroll bars.
\BUSBLTOUTNYBBLES works in words, not pixels (nybbles)%.
We handle this problem by getting the values for our pixels from the DEST we just did our \PILOTBITBLT to, slopping over to a few unchanged pixels when necessary. *)

```
(SETQ DISPINTERRUPT (\GETBASE \EM.DISPINTERRUPT 0))
(\PUTBASE \EM.DISPINTERRUPT 0 0)
(SETQ DEST (fetch (PILOTBBT PBTDEST) of PILOTBBT))
(SETQ DESTBIT (fetch (PILOTBBT PBTDESTBIT) of PILOTBBT))
(SETQ WIDTH (fetch (PILOTBBT PBTWIDTH) of PILOTBBT))
(SETQ HEIGHT (fetch (PILOTBBT PBTHEIGHT) of PILOTBBT))
(SETQ ABSCURRPAGE (fetch (POINTER PAGE#) of DEST))
(SETQ CURRPAGEINBITMAP (IDIFFERENCE ABSCURRPAGE ColorScreenBitMapBasePage))
(SETQ NWORDS (IPLUS (FOLDHI (IPLUS DESTBIT WIDTH -1)
                          BITSPERWORD)
                    (IMINUS (FOLDLO DESTBIT BITSPERWORD)
                          1)))
(SETQ BUSADDRLO (UNFOLD (IPLUS (fetch (POINTER WORDINPAGE) of DEST)
                              (FOLDLO DESTBIT BITSPERWORD))
                       NYBBLESPERWORD))
(SETQ DEST (\ADDBASE DEST (FOLDLO DESTBIT BITSPERWORD)))
(PCBUS.WRITEHL 14 48 (LLSH (LOGAND CURRPAGEINBITMAP 3)
                          6))
(PCBUS.WRITEHL 14 49 (LRSH CURRPAGEINBITMAP 2))
[for I from 1 to HEIGHT do (\BUSBLTOUTNYBBLES DEST \RochesterBUSADDRHI BUSADDRLO NWORDS)
  (COND
   ((EQ I HEIGHT)
    (RETURN)))
  (SETQ DEST (\ADDBASE DEST \RochesterRASTERWIDTH))
  (SETQ BUSADDRLO (IPLUS BUSADDRLO (UNFOLD \RochesterRASTERWIDTH
                                           NYBBLESPERWORD)))
  (COND
   ((IGEQ BUSADDRLO 32768) (* Can't let BUSADDRLO exceed MAX.SMALLP.
                            *)
    (SETQ BUSADDRLO (IDIFFERENCE BUSADDRLO 32768))
    (SETQ CURRPAGEINBITMAP (IPLUS CURRPAGEINBITMAP 32))
    (PCBUS.WRITEHL 14 48 (LLSH (LOGAND CURRPAGEINBITMAP 3)
                              6))
    (PCBUS.WRITEHL 14 49 (LRSH CURRPAGEINBITMAP 2]
  (\PUTBASE \EM.DISPINTERRUPT 0 DISPINTERRUPT])
```

```
)
(FILESLoad BUSCOLOR)
(RPAQQ \DANDELIONUFO.LOCKEDFNS (\DANDELIONUFO.PILOTBITBLT \DANDELIONUFO.SENDPAGE))
(DECLARE: DONTEVAL@COMPILE DOCOPY
(\DANDELIONUFO.INIT)
)
(PUTPROPS DANDELIONUFO COPYRIGHT ("Xerox Corporation" 1985 1986))
```

FUNCTION INDEX

\DANDELIONUFO.INIT	1	\DANDELIONUFO.SENDCOLORMAPENTRY ..	2	\DANDELIONUFO.STARTBOARD	2
\DANDELIONUFO.PILOTBITBLT	2	\DANDELIONUFO.SENDPAGE	2	\DANDELIONUFO.WRITE	1

CONSTANT INDEX

BITSPERNYBBLE	1	\RochesterBUSADDRLO	1	\RochesterPIXELSPERPAGE	1
NYBBLESPERWORD	1	\RochesterDisplayBase	1	\RochesterRASTERWIDTH	1
\PCColorMapBase	1	\RochesterDisplayOffsetRegister ..	1		
\RochesterBUSADDRHI	1	\RochesterDisplayOffsetRegisterLo	1		

VARIABLE INDEX

\DANDELIONUFO.LOCKEDFNS	3
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