

File created: 29-Nov-88 15:06:14 {PHYLUM}<BURWELL>LISP>ARMODES.;10

changes to: (RECORDS AR.ENVIRONMENT)
(VARS ARMODESCOMS)
(FNS AR.MODE AR.ADD.TO.BACKGROUND.MENU AR.MODE.SUBITEMS)

previous date: 29-Nov-88 14:40:17 {PHYLUM}<BURWELL>LISP>ARMODES.;9

Read Table: XCL

Package: INTERLISP

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(RPAQQ **ARMODESCOMS**

```
';; provide a mechanism for change the database which the AR system uses
;; the interface to switch modes
(FNS AR.MODE)
(GLOBALVARS AR.MODE)

;; things for the background menu interface to mode changes
(FNS AR.ADD.TO.BACKGROUND.MENU AR.MODE.SUBITEMS)
(FILES DEFAULTSUBITEMFN)
(VARS (AR.MODE.SUBITEMS)
      ('\\AR.ENVIRONMENTS))
(GLOBALVARS AR.MODE.SUBITEMS '\\AR.ENVIRONMENTS)

;; the ar environment -- everything you need to switch modes
(RECORDS AR.ENVIRONMENT)
(GLOBALVARS AR.ENVIRONMENTS)

;; installation
(P (AR.ADD.TO.BACKGROUND.MENU)
  ;; if there's nothing set up already assume it's the Lisp mode and construct the environment
  (|if| (NOT (BOUNDP 'AR.ENVIRONMENTS))
        |then|
        (LET ((ORIGINALENvironment (|create| AR.ENVIRONMENT)))
          (|for| FIELD |in| (RECORDFIELDNAMES 'AR.ENVIRONMENT)
            |do|
            (RECORDACCESS FIELD ORIGINALENvironment (RECLOOK 'AR.ENVIRONMENT)
              'REPLACE
              (EVAL FIELD)))
          (SETQ AR.ENVIRONMENTS (LIST 'LISP ORIGINALENvironment)))
        (AR.MODE 'LISP)))))

;; provide a mechanism for change the database which the AR system uses
;; the interface to switch modes
```

(DEFINEQ

AR.MODE

```
(LAMBDA (MODE)
  ; Edited 5-Aug-88 18:22 by Burwell
  (|if| (NULL MODE)
        |then| (PROMPTPRINT "AR mode is " AR.MODE)
        AR.MODE
  |else| (LET ((ENVIRONMENT.FOR.MODE (LISTGET AR.ENVIRONMENTS MODE)))
        (|if| ENVIRONMENT.FOR.MODE
            |then| (|if| (OR (FIND.PROCESS 'AR.QUERY.FORM.TEMP)
                  (FIND.PROCESS 'AR.FORM.TEMP)
                  (FIND.PROCESS 'AR.FORM.MENU)
                  (FIND.PROCESS 'AR.FORM)
                  (FIND.PROCESS 'AR.QUERY.FORM))
              |then| (PROMPTPRINT "Please close open AR windows before changing modes.")
              |else| (SETQ AR.MODE MODE)
                  (|for| VAR |in| (RECORDFIELDNAMES 'AR.ENVIRONMENT)
                    |do| (SET VAR (RECORDACCESS VAR ENVIRONMENT.FOR.MODE (RECLOOK
                      'AR.ENVIRONMENT)))
                  )
              (PROMPTPRINT "AR mode set to " MODE))
            |else| (PROMPTPRINT "AR mode " MODE " not recognized."))))))

)
```

(DECLARE\: DOEVAL@COMPILE DONTCOPY

(GLOBALVARS AR.MODE)
)

; things for the background menu interface to mode changes

(DEFINEQ

(AR.ADD.TO.BACKGROUND.MENU

```
(LAMBDA NIL ; Edited 2-Aug-88 15:58 by Burwell
  (|if| (NOT (|for| E |in| |BackgroundMenuCommands| |thereis| (EQUAL "AR Mode" (AND (LISTP E)
    (CAR E))))) )
  |then| (|push| |BackgroundMenuCommands| `("AR Mode" '(AR.MODE)
    "Displays current AR mode."
    (EVAL (AR.MODE.SUBITEMS)))) )
  (SETQ |BackgroundMenu| NIL))))
```

(AR.MODE.SUBITEMS

```
(LAMBDA NIL ; Edited 2-Aug-88 15:56 by Burwell
  (|if| (EQUAL AR.ENVIRONMENTS \\AR.ENVIRONMENTS)
    |then| AR.MODE.SUBITEMS
    |else| (LET ((MODES (|for| MODE |in| AR.ENVIRONMENTS |by| (CDDR MODE) |collect| MODE)))
      (SETQ AR.MODE.SUBITEMS (|for| MODE |in| MODES
        |collect| `',(MODE '(AR.MODE ',MODE)
          ,(CONCAT "Set AR mode to " MODE)))) )
      (SETQ \\AR.ENVIRONMENTS (COPY AR.ENVIRONMENTS)
        AR.MODE.SUBITEMS)))) )
```

)

(FILESLLOAD DEFAULTSUBITEMFN)

(RPAQQ AR.MODE.SUBITEMS NIL)

(RPAQQ \\AR.ENVIRONMENTS NIL)

(DECLARE\: DOEVAL@COMPILE DONTCOPY

(GLOBALVARS AR.MODE.SUBITEMS \\AR.ENVIRONMENTS)

)

;; the ar environment -- everything you need to switch modes

(DECLARE\: EVAL@COMPILE

```
(RECORD AR.ENVIRONMENT (AR.NO.MESSAGE.FLG AR.INDEX.DEFAULT.FILE.NAME AR.INFO.FILE.NAME AR.DIRECTORY
  AR.FORM.FORMAT AR.FORM.SPECS AR.SUBMIT.NUM.FILE.NAME AR.DISPLAY.FIELDS
  AR.SUMMARY.FIELDS AR.CLEANUP.SORT.ORDER AR.SORT.SPEC.ITEMS AR.QUERY.SPEC.ITEMS
  AR.INDEX.CACHE.FILE.NAME AR.IDENTIFICATION.STRING AR.INTERESTING.SUBMIT.FIELDS))
)
```

(DECLARE\: DOEVAL@COMPILE DONTCOPY

(GLOBALVARS AR.ENVIRONMENTS)

)

;; installation

(AR.ADD.TO.BACKGROUND.MENU)

;; if there's nothing set up already assume it's the Lisp mode and construct the environment

```
(|if| (NOT (BOUNDP 'AR.ENVIRONMENTS))
  |then| (LET ((ORIGINALENVIRONMENT (|create| AR.ENVIRONMENT)))
    (|for| FIELD |in| (RECORDFIELDNAMES 'AR.ENVIRONMENT) |do| (RECORDACCESS FIELD ORIGINALENVIRONMENT
      (RECLOCK 'AR.ENVIRONMENT)
      'REPLACE
      (EVAL FIELD)))
    (SETQ AR.ENVIRONMENTS (LIST 'LISP ORIGINALENVIRONMENT)))
  (AR.MODE 'LISP))
```

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AR.ENVIRONMENT2
