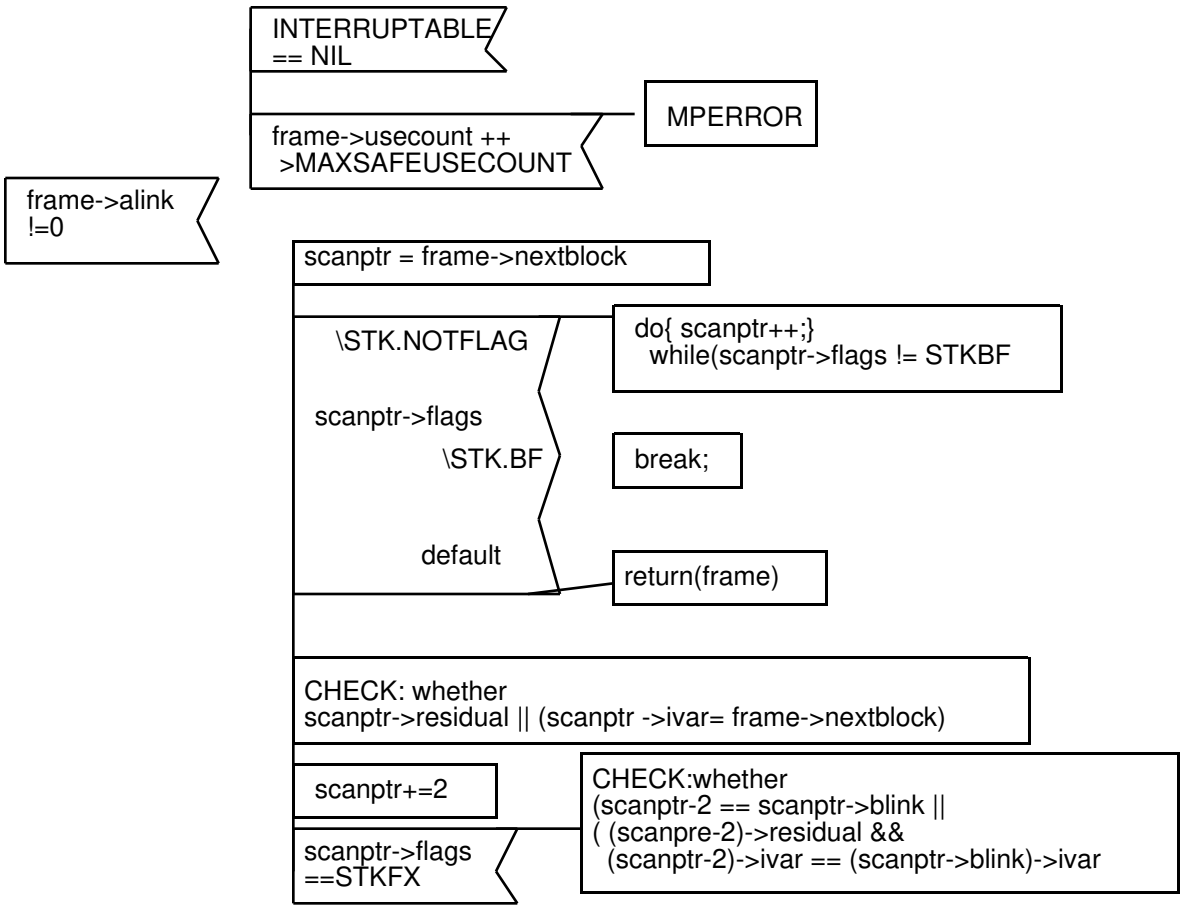
\INCUSECOUNT (FRAME)

struct frameex1 *frame